

# CS720

## Logical Foundations of Computer Science

Lecture 6: tactics (continued)

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# Today we will...

- Take a deeper look at proofs by induction
- Unfolding definitions
- Simplifying expressions
- Destructing compound expressions

## Why are we learning this?

- To make your proofs smaller/simpler
- Many interesting properties require what we will learn today about induction



Tactics.v

Due Thursday, September 27, 11:59 EST

# Varying the Induction Hypothesis (1/2)

```
Theorem double_injective_FAILED : forall n m,
  double n = double m →
  n = m.
```

**Proof.**

```
intros n m. induction n as [| n'].
- (* n = 0 *) simpl. intros eq. destruct m as [| m'].
  + (* m = 0 *) reflexivity.
  + (* m = S m' *) inversion eq.
- (* n = S n' *) intros eq.
```

*(Proof state in the next slide.)*

# Varying the Induction Hypothesis (2/2)

```

1 subgoal
n', m : nat
IHn' : double n' = double m → n' = m
eq : double (S n') = double m
----- (1/1)
S n' = m

```

1. Know that: If  $2 n' = 2 m$ , then  $n' = m$
2. Know that:  $2 (n' + 1) = 2 n$
3. Show that:  $n' + 1 = m$

Where do we go from this? How can we use the induction hypothesis?

## Recall the induction principle of nats

We performed induction on  $n$  and our goal is  $\text{double } n = \text{double } m \rightarrow n = m$

That is, prove  $P(n) := \text{double } n = \text{double } m \rightarrow n = m$  by induction on  $n$ .

- Prove  $P(0)$ , thus replace  $n$  by  $0$  in  $P(n)$ :  
Prove  $\text{double } 0 = \text{double } m \rightarrow 0 = m$
- Prove that  $P(n)$  implies  $P(n+1)$ :  
Given  $\text{double } n = \text{double } m \rightarrow n = m$  prove that  $\text{double } (n + 1) = \text{double } m \rightarrow n = m$ .

■ What is impeding our proof?

## Recall the induction principle of nats

We performed induction on  $n$  and our goal is **double**  $n = \text{double } m \rightarrow n = m$

That is, prove  $P(n) := \text{double } n = \text{double } m \rightarrow n = m$  by induction on  $n$ .

- Prove  $P(0)$ , thus replace  $n$  by  $0$  in  $P(n)$ :  
Prove  $\text{double } 0 = \text{double } m \rightarrow 0 = m$
- Prove that  $P(n)$  implies  $P(n+1)$ :  
Given  $\text{double } n = \text{double } m \rightarrow n = m$  prove that  $\text{double } (n + 1) = \text{double } m \rightarrow n = m$ .

■ What is impeding our proof?

The problem is that the goal we are proving fixes the  $m$ , however in the expression **double**  $n = \text{double } m$  the  $n$  and the  $m$  are **related!**

Since the induction variable  $n$  "influences"  $m$ , then we must generalize  $m$ .



# How do we fix it?

How do we generalize a variable?

We perform induction on  $n$  and our goal  $P(n)$  becomes:

```
forall m, double n = double m → n = m
```

By performing induction on  $n$  we get:

- $P(0) = \text{forall } m, \text{ double } 0 = \text{double } m \rightarrow 0 = m$
- $P(n) \rightarrow P(n+1) =$   
 $(\text{forall } m, \text{ double } n = \text{double } m \rightarrow n = m) \rightarrow$   
 $(\text{forall } m, \text{ double } (n + 1) = \text{double } m)$

# Let us try again

```
Theorem double_injective : forall n m,  
  double n = double m →  
  n = m.
```

**Proof.**

```
intros n. induction n as [| n'].
```

*(Done in class.)*

# Second try

```
Theorem double_injective : forall m n,  
  double n = double m →  
  n = m.
```

**Proof.**

```
intros m n eq1.
```

Notice how  $m$  and  $n$  are switched.

*(Done in class.)*

# Second try

```
Theorem double_injective : forall m n,
  double n = double m →
  n = m.
```

**Proof.**

```
intros m n eq1.
```

Notice how **m** and **n** are switched.

*(Done in class.)*

- generalize dependent **n**: generalizes (abstracts) variable **n**
- *Takeaway*: the induction variable should be the left-most in a **forall** binder

# Unfolding Definitions

**Definition** `square n := n * n.`

**Lemma** `square_mult : forall n m, square (n * m) = square n * square m.`

**Proof.**

```
intros n m.
```

```
simpl.
```

How do we prove this?

# Unfolding Definitions

```
Definition square n := n * n.
```

```
Lemma square_mult : forall n m, square (n * m) = square n * square m.
```

```
Proof.
```

```
  intros n m.
```

```
  simpl.
```

How do we prove this?

Use `unfold square` to "open" the definition.

Function `square` is not "simplifiable". A "simplifiable" function performs a match in the argument *and* inspects the structure of the argument.

# Simplifiable expressions

Which of  $e$ ,  $f$ ,  $g$ ,  $h$ ,  $i$ , and  $h$  simplify?

```
Definition e := 5.
```

```
Definition f (x:nat) := 5.
```

```
Definition g (x:nat) := x.
```

```
Definition i (x:nat) := match x with _ => x end.
```

```
Definition h (x:nat) :=  
  match x with  
  | S _ => x  
  | 0 => x  
  end.
```

# Non-simplifiable expressions

```
Definition e := 5.
Goal f = 5. Proof. simpl. Abort.
Definition f (x:nat) := 5.
Goal f 0 = 5. Proof. simpl. Abort.
(* no match, simplify cannot unfold *)
Definition g (x:nat) := x.
Goal g 5 = 5. Proof. simpl. Abort.
(* match, but no inspection *)
Definition i (x:nat) := match x with _ => x end.
Goal i 5 = 5. Proof. simpl. Abort.
(* match inspects the argument *)
Definition h (x:nat) :=
  match x with
  | S _ => x | 0 => x
  end.
Goal h 5 = 5. Proof. simpl. reflexivity. Qed.
```



# Destruct compound expressions

Destruct works for any expressions, not just variables

```
Definition sillyfun (n : nat) : bool :=  
  if beq_nat n 3 then false  
  else if beq_nat n 5 then false  
  else false.
```

```
Theorem sillyfun_false : forall (n : nat),  
  sillyfun n = false.
```

**Proof.**

```
intros n. unfold sillyfun.  
destruct (beq_nat n 3).
```

*(Completed in class.)*

# Destruct compound Expressions

Destruct works for any expressions, not just variables

```
Definition sillyfun1 (n : nat) : bool :=  
  if beq_nat n 3 then true  
  else if beq_nat n 5 then true  
  else false.
```

```
Theorem sillyfun1_odd : forall (n : nat),  
  sillyfun1 n = true →  
  oddb n = true.
```

**Proof.**

```
intros n eq1. unfold sillyfun1 in eq1.  
destruct (beq_nat n 3).
```

# Destruct compound Expressions

Destruct works for any expressions, not just variables

```

Definition sillyfun1 (n : nat) : bool :=
  if beq_nat n 3 then true
  else if beq_nat n 5 then true
  else false.
  
```

```

Theorem sillyfun1_odd : forall (n : nat),
  sillyfun1 n = true →
  oddb n = true.
  
```

**Proof.**

```

intros n eq1. unfold sillyfun1 in eq1.
destruct (beq_nat n 3).
  
```

What happened here? We lost our knowledge. Use `destruct PATTERN eqn:H`.

# Example 1 (4 stars) (1/3)

Define forallb.

```
Goal forallb oddb [1;3;5;7;9] = true.
```

```
Goal forallb negb [false;false] = true.
```

```
Goal forallb evenb [0;2;4;5] = false.
```

```
Goal forallb (beq_nat 5) [] = true.
```

# Example 1 (4 stars) (2/3)

Define a non-recursive `existsb`

**Goal** `existsb (beq_nat 5) [0;2;3;6] = false.`

**Goal** `existsb (andb true) [true;true;false] = true.`

**Goal** `existsb oddb [1;0;0;0;0;3] = true.`

**Goal** `existsb evenb [] = false.`

**Theorem** `forallb_existsb:`

`forall {A} (f:A → bool) l,`  
`forallb f l = negb (existsb (fun x ⇒ negb (f x)) l).`

# Example 1 (4 stars) (3/3)

Define a recursive `existsb_r` and a non-recursive `existsb`

```
Theorem existsb_r_existsb:  
  forall {A} (f:A → bool) l,  
  existsb f l = existsb_r f l.
```

# Example 1 (3 stars)

```
Theorem filter_exercise : forall (X : Type) (test : X → bool)
  (x : X) (l lf : list X),
  filter test l = x :: lf →
  test x = true.
```

**Proof.**

*(Done in class.)*

# What we learned...

## Tactics.v

- New tactics: `induction x`
- New tactics: `generalize dependent x`
- New tactics: `unfold x`
- New capability: `simpl in ...`
- New capability: `destruct` compounded expressions
- New capability: `destruct eq:...` using `destruct` and `rewrite`