CS450

Structure of Higher Level Languages

Lecture 16: Challenges specifying Racket's define

Tiago Cogumbreiro

How do we add support for definitions?

How do we add support for definitions?

- We extend our language (λ_E) with `define`
- We introduce the AST
- We discuss parsing our language

UMass Boston

Understanding definitions

Syntax

$$t ::= e \mid t; t \mid (\texttt{define}\ x\ e)$$

$$e ::= v \mid x \mid (e_1\ e_2) \mid \lambda x.t \qquad v ::= n \mid \{E, \lambda x.t\} \mid \texttt{void}$$

- New grammar rule: *terms*
- A program is now a non-empty sequence of terms
- Since we are describing the *abstract* syntax, there is no distinction between a basic and a function definition
- Since evaluating a definition returns a void, we need to update values

UMass Boston

Values

> We add `void` to values.

$$v ::= n \mid \{E, \lambda x.t\} \mid \texttt{void}$$

Racket implementation

```
;; Values
(define (f:value? v) (or (f:number? v) (f:closure? v) (f:void? v)))
(struct f:number (value))
(struct f:closure (env decl))
(struct f:void ())
```

Expressions

Expressions remain unchanged.

$$e ::= v \mid x \mid (e_1\ e_2) \mid \lambda x.t$$

Racket implementation

```
(define (f:expression? e) (or (f:value? e) (f:variable? e) (f:apply? e) (f:lambda? e)))
(struct f:variable (name))
(struct f:apply (func args))
(struct f:lambda (params body))
```

Terms

We implement terms below.

$$t ::= e \mid t; t \mid (\texttt{define}\ x\ e)$$

Racket implementation

```
(define (f:term? t) (or (f:expression? t) (f:seq? t) (f:define? t)))
(struct f:seq (fst snd))
(struct f:define (var body))
```

The body of a function declaration is a single term

The body is no longer a list of terms!

A sequence is not present in the concrete syntax, but it simplifies the implementation and formalism (see reduction)

λ_F semantics

The incorrect way of implementing `define`

λ_F semantics

The incorrect way of implementing `define`

Semantics $t \Downarrow_E \langle E, v \rangle$

$$\frac{e \Downarrow_E v}{e \Downarrow_E \langle E, v \rangle} \quad \texttt{(E-exp)}$$

- Evaluating a define *extends* the environment with a new binding
- Sequencing must thread the environments

$$\frac{e \Downarrow_E v}{(\texttt{define}\ x\ e) \Downarrow_E \langle E[x \mapsto v], \texttt{void} \rangle} \quad \texttt{(E-def)}$$

$$\frac{t_1 \Downarrow_{E_1} \langle E_2, v_1 \rangle \qquad t_2 \Downarrow_{E_2} \langle E_3, v_2 \rangle}{t_1; t_2 \Downarrow_{E_1} \langle E_3, v_2 \rangle} \quad \texttt{(E-seq)}$$

Implementing defines with environments

$$v \Downarrow_E v \qquad \textbf{(E-val)}$$

$$x \Downarrow_E E(x) \qquad \textbf{(E-var)}$$

$$\lambda x.t \Downarrow_E (E, \lambda x.t) \qquad \textbf{(E-lam)}$$

$$\frac{e_f \Downarrow_E (E_b, \lambda x.t_b) \qquad e_a \Downarrow_E v_a \qquad t_b \Downarrow_{\mathbf{E_b}[\mathbf{x} \mapsto \mathbf{v_a}]} (E_c, v_b)}{(e_f\ e_a) \Downarrow_E v_b} \qquad \textbf{(E-app)}$$

$$\frac{e \Downarrow_E v}{e \Downarrow_E (E, v)} \qquad \textbf{(E-exp)}$$

$$\frac{e \Downarrow_E v}{(\texttt{define}\ x\ e) \Downarrow_E (E[x \mapsto v], \texttt{void})} \qquad \textbf{(E-def)}$$

$$\frac{t_1 \Downarrow_{E_1} (E_2, v_1) \qquad t_2 \Downarrow_{E_2} (E_3, v_2)}{t_1; t_2 \Downarrow_{E_1} (E_3, v_2)} \qquad \textbf{(E-seq)}$$

Why is λ_F incorrect?

Evaluating define

Example 1

Consider the following program

```
(define a 20)
(define b (lambda (y) a))
(b 1)
```

What is the output of this program? The output is: `20`

Let us try to evaluate this program with our λ_F semantics!

Example 1: step 1

Input

```
Environment: []
Term: (define a 20)
```

Output

```
Environment: [ (a . 20) ]
Value: void
```

Evaluating

$$\frac{20 \Downarrow_{\{\}} 20 \quad \texttt{(E-val)}}{(\texttt{define}\ a\ 20) \Downarrow_{\{\}} (\{a : 20\}, \texttt{void})}\ \texttt{E-def}$$

Example 1: step 2

Input

```
Environment: [ (a . 20) ]
Term: (define b (lambda (y) a))
```

Output

```
Environment: [
  (a . 20)
  (b . (closure [(a . 20)] (lambda (y) a)))
]
Value: void
```

Evaluating

$$\frac{\lambda y.a \Downarrow_{\{a:20\}} (\{a:20\}, \lambda y.a) \quad \textbf{(E-lam)}}{(\textbf{define}\ b\ \lambda y.a) \Downarrow_{\{a:20\}} (\{a:20, b:(\{a:20\}, \lambda y.a)\}, \textbf{void})}\ \textbf{E-def}$$

Example 1: step 3

Input

```
Environment: [
  (a . 20)
  (b . (closure [(a . 20)] (lambda (y) a)))
]
Term: (b 1)
```

Output

```
Environment: [
  (a . 20)
  (b . (closure [(a . 20)] (lambda (y) a)))
]
Value: 20
```

Evaluation

$$\dfrac{\dfrac{\dfrac{E(b) = (\{a : 20\}, \lambda y.a)}{b \Downarrow_E (\{a : 20\}, \lambda y.a)}\textbf{E-var} \quad \dfrac{}{1 \Downarrow_E 1}\textbf{E-val} \quad \dfrac{F(a) = 20}{a \Downarrow_F (F, 20)}\textbf{E-var,E-exp}}{(b\ 1) \Downarrow_E 20}\textbf{E-app}}{(b\ 1) \Downarrow_E (E, 20)}\textbf{E-exp}$$

where

$E = \{a : 20, b : (\{a : 20\}, \lambda y.a)\}$

$F = \{a : 20\}[y \mapsto 1] = \{a : 20, y : 1\}$

Evaluating define

Example 2

Evaluating define

Example 2

Consider the following program

```
(define b (lambda (y) a))
(define a 20)
(b 1)
```

What is the output of this program? The output is: `20`

Let us try to evaluate this program with our λ_F semantics!

Example 2: step 1

Input

```
Environment: []
Term: (define b (lambda (y) a))
```

Output

```
Environment: [
  (b . (closure [] (lambda (y) a)))
]
Value: void
```

Evaluation

$$\frac{\lambda y.a \Downarrow_{\{\}} (\{\}, \lambda y.a) \quad \textbf{(E-lam)}}{(\textbf{define}\ b\ \lambda y.a) \Downarrow_{\{\}} (\{b : (\{\}, \lambda y.a)\}, \texttt{void})}\ \textbf{E-def}$$

Example 2: step 2

Input

```
Environment: [
  (b . (closure [] (lambda (y) a)))
]
Term: (define a 20)
```

Output

```
Environment: [
  (a . 20)
  (b . (closure [] (lambda (y) a)))
]
Value: void
```

Evaluation

$$\frac{20 \Downarrow_{\{b:(\{\},\lambda y.a)\}} 20 \quad \textbf{(E-val)}}{(\textbf{define}\ a\ 20) \Downarrow_{\{b:(\{\},\lambda y.a)\}} (\{b : (\{\}, \lambda y.a), a : 20\}, \textbf{void})}\ \textbf{E-def}$$

Example 2: step 3

Input

```
Environment: [
  (a . 20)
  (b . (closure [] (lambda (y) a)))
]
Term: (b 1)
```

Output

```
Environment: [
  (a . 20)
  (b . (closure [] (lambda (y) a)))
]
Value: error! a is undefined
```

Insight

> When creating a closure we copied the existing environment, and therefore any future updates are forgotten.

The semantics of λ_F is not enough! We need to introduce a notion of **mutation**.

CS450

Structure of Higher Level Languages

Lecture 16: Challenges specifying Racket's define

Tiago Cogumbreiro

Introducing λ_D

Language λ_D: Terms

We highlight in red an operation that produces a side-effect: *mutating an environment*.

$$\frac{e \Downarrow_E v \qquad E \leftarrow [x := v]}{(\texttt{define}\ x\ e) \Downarrow_E \texttt{void}}\ \texttt{(E-def)}$$

$$\frac{t_1 \Downarrow_E v_1 \qquad t_2 \Downarrow_E v_2}{t_1; t_2 \Downarrow_E v_2}\ \texttt{(E-seq)}$$

Language λ_D: Expressions

Because we have side-effects, the order in which we evaluate each sub-expression is important.

$$v \Downarrow_E v \qquad \texttt{(E-val)}$$

$$x \Downarrow_E E(x) \qquad \texttt{(E-var)}$$

$$\lambda x.t \Downarrow_E (E, \lambda x.t) \qquad \texttt{(E-lam)}$$

$$\frac{e_f \Downarrow_E (E_f, \lambda x.t_b) \qquad e_a \Downarrow_E v_a \qquad E_b \leftarrow E_f + [x := v_a] \qquad t_b \Downarrow_{E_b} v_b}{(e_f\ e_a) \Downarrow_E v_b}\ \texttt{(E-app)}$$

Can you explain why the order is important? Otherwise, we might evaluate the body of the function t_b without observing the assignment $x := v_a$ in E_b.

Mutable operations on environments

Mutable operations on environments

Put

$E \leftarrow [x := v]$

Take a reference to an environment E and mutate its contents, by adding a new binding.

Push

$E \leftarrow E' + [x := v]$

Create a new environment referenced by E which copies the elements of E' and also adds a new binding.

UMass Boston

Making side-effects explicit

Mutation as a side-effect

Let us use a triangle ▶ to represent the order of side-effects.

$$\frac{e \Downarrow_E v \quad \blacktriangleright \quad E \leftarrow [x := v]}{(\texttt{define}\ x\ e) \Downarrow_E \texttt{void}}\ \texttt{(E-def)}$$

$$\frac{t_1 \Downarrow_E v_1 \quad \blacktriangleright \quad t_2 \Downarrow_E v_2}{t_1; t_2 \Downarrow_E v_2}\ \texttt{(E-seq)}$$

$$\frac{e_f \Downarrow_E (E_f, \lambda x.t_b) \ \blacktriangleright\ e_a \Downarrow_E v_a \ \blacktriangleright\ E_b \leftarrow E_f + [x := v_a] \ \blacktriangleright\ t_b \Downarrow_{E_b} v_b}{(e_f\ e_a) \Downarrow_E v_b}\ \texttt{(E-app)}$$

Implementing side-effect mutation

Making the heap explicit

> We can annotate each triangle with a heap, to make explicit how the global heap should be passed from one operation to the next. In this example, defining a variable takes an input global heap H and produces an output global heap H_2.

$$\frac{\blacktriangleright_H \quad e \Downarrow_E v \quad \blacktriangleright_{H_1} \quad E \leftarrow [x := v] \quad \blacktriangleright_{H_2}}{\blacktriangleright_H \quad (\texttt{define}\ x\ e) \Downarrow_E \texttt{void} \blacktriangleright_{H_2}}\ \texttt{(E-def)}$$

Let us use our rule sheet!

$$\frac{e \Downarrow_E v \quad \blacktriangleright \quad E \leftarrow [x := v]}{(\texttt{define}\ x\ e) \Downarrow_E \texttt{void}}\ \texttt{(E-def)}$$

$$\frac{t_1 \Downarrow_E v_1 \quad \blacktriangleright \quad t_2 \Downarrow_E v_2}{t_1; t_2 \Downarrow_E v_2}\ \texttt{(E-seq)}$$

$$\frac{e_f \Downarrow_E (E_f, \lambda x.t_b) \quad \blacktriangleright \quad e_a \Downarrow_E v_a \quad \blacktriangleright \quad E_b \leftarrow E_f + [x := v_a] \quad \blacktriangleright \quad t_b \Downarrow_{E_b} v_b}{(e_f\ e_a) \Downarrow_E v_b}\ \texttt{(E-app)}$$

$$v \Downarrow_E v \qquad \texttt{(E-val)}$$

$$x \Downarrow_E E(x) \qquad \texttt{(E-var)}$$

$$\lambda x.t \Downarrow_E (E, \lambda x.t) \qquad \texttt{(E-lam)}$$

Examples

Evaluating Example 2

```
(define b (lambda (y) a))
(define a 20)
(b 1)
```

Input

```
E0: []
---
Env: E0
Term: (define b (lambda (y) a))
```

Output

```
E0: [
  (b . (closure E0 (lambda (y) a)))
]
Value: void
```

$$\frac{\overline{\lambda y.a \Downarrow_{E_0} (E_0, \lambda y.a)} \quad \blacktriangleright \quad \overline{E_0 \leftarrow [b := (E_0, \lambda y.a)]}}{(\texttt{define}\ b\ \lambda y.a) \Downarrow_{E_0} \texttt{void}}$$

Example 2: step 2

Input

```
E0: [
  (b . (closure E0 (lambda (y) a)))
]
---
Env: E0
Term: (define a 20)
```

Output

```
E0: [
  (a . 20)
  (b . (closure E0 (lambda (y) a)))
]
Value: void
```

$$\frac{\overline{20 \Downarrow_{E_0} 20} \quad \blacktriangleright \quad \overline{E_0 \leftarrow [a := 20]}}{(\texttt{define}\ a\ 20) \Downarrow_{E_0} \texttt{void}}$$

Example 2: step 3

Input

```
E0: [
  (a . 20)
  (b . (closure E0 (lambda (y) a)))
]
---
Env: E0
Term: (b 1)
```

Output

```
E0: [
  (a . 20)
  (b . (closure E0 (lambda (y) a)))
]
E1: [ E0
  (y . 1)
]
Value: 20
```

$$\frac{b \Downarrow_{E_0} (E_0, \lambda y.a) \blacktriangleright 1 \Downarrow_{E_0} 1 \blacktriangleright E_1 \leftarrow E_0 + [y := 1] \blacktriangleright a \Downarrow_{E_1} 20}{(b\ 1) \Downarrow_{E_0} 20}$$

Example 3

```
(define (f x) (lambda (y) x))
(f 10)
```

Input

```
E0: []
---
Env: E0
Term: (define (f x) (lambda (y) x))
```

Output

```
E0: [
  (f . (closure E0
         (lambda (x) (lambda (y) x))))
]
Value: void
```

$$\frac{\lambda x.\lambda y.x \Downarrow_{E_0} (E_0, \lambda x.\lambda y.x)}{(\texttt{define } f\ \lambda x.\lambda y.x) \Downarrow_{E_0} \texttt{void}}$$

Example 3

```
(define (f x) (lambda (y) x))
(f 10)
```

Input

```
E0: []
---
Env: E0
Term: (define (f x) (lambda (y) x))
```

Output

```
E0: [
  (f . (closure E0
         (lambda (x) (lambda (y) x))))
]
Value: void
```

$$\frac{\lambda x.\lambda y.x \Downarrow_{E_0} (E_0, \lambda x.\lambda y.x) \quad \blacktriangleright \quad E_0 \leftarrow [f := (E_0, \lambda x.\lambda y.x)]}{(\texttt{define}\ f\ \lambda x.\lambda y.x) \Downarrow_{E_0} \texttt{void}}$$

Example 3

Input

```
E0: [
  (f . (closure E0
         (lambda (x) (lambda (y) x))))
]
---
Env: E0
Term: (f 10)
```

Output

```
E0: [
  (f . (closure E0
         (lambda (x) (lambda (y) x))))
]
E1: [ E0 (x . 10) ]
Value: (closure E1 (lambda (y) x))
```

$$\frac{E_0(f) = (E_0, \lambda x.\lambda y.x) \quad \overline{f \Downarrow_{E_0} (E_0, \lambda x.\lambda y.x)} \quad \overline{10 \Downarrow_{E_0} 10} \quad \overline{E_1 \leftarrow E_0 + [x := 10]} \quad \overline{\lambda y.x \Downarrow_{E_1} (E_1, \lambda y.x)}}{(f\ 10) \Downarrow_{E_0} (E_1, \lambda y.x)}$$

How to implement mutation without mutable constructs?

Motivating example

- Calling function `b` must somehow access variable `a` which is defined after its creation.

```
; Env: []
(define b (lambda (x) a))
; Env: [(b . (closure ?? (lambda (x) a)))]
(define a 20)
; Env: [(b . (closure ?? (lambda (x) a))) (a . 20)]
(b 1)
```

UMass Boston