

# CS720

## Logical Foundations of Computer Science

### Lecture 12: Formalizing an imperative language

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# Automation tactics

- `X || Y`
- `repeat X`
- `constructor`
- `X ; Y`
- `all:X and n:X`
- `inversion H`
- `user tactics`
- `try X`
- `specialize`

# Or

Goal 3  $\leq$  6.

Proof.

apply le\_S.

apply le\_S.

apply le\_S.

apply le\_n.

Qed.

Goal 3  $\leq$  6.

Proof.

*(\* Try le\_n, and then le\_S \*)*

apply le\_n || apply le\_S.

apply le\_n || apply le\_S.

apply le\_n || apply le\_S.

apply le\_n || apply le\_S.

Qed.

# Repeat

repeat  $X$  uses tactics  $X$  as many times until  $X$  fails, 0 or more times.

Goal  $3 \leq 6$ .

Proof.

*(\* Try le\_n, and then le\_S \*)*

`apply le_n || apply le_S.`

`apply le_n || apply le_S.`

`apply le_n || apply le_S.`

`apply le_n || apply le_S.`

Qed.

Goal  $3 \leq 6$ .

Proof.

*(\* Try one constructor or try the other \*)*

`repeat (apply le_n || apply le_S).`

Qed.

# Constructor

Applies the first constructor available (according to the order defined).

**Goal**  $3 \leq 6$ .

**Proof.**

```

apply le_S.
apply le_S.
apply le_S.
apply le_n.

```

**Qed.**

**Goal**  $3 \leq 6$ .

**Proof.**

```

constructor.
constructor.
constructor.
constructor.

```

**Qed.**

**Goal**  $3 \leq 6$ .

**Proof.**

```

repeat constructor.

```

**Qed.**

# Semi-colon ;

Semi-colon to perform a tactic in all branches

```
Lemma aeval_iff_aevalR : forall st a n,
  aevalR st a n ↔ aeval st a = n.
```

**Proof.**

```
split; intros. {
  induction a.
```

```
-
```

1 goal

st : state

n0, n : nat

H : aevalR st (ANum n0) n

----- (1/1)  
 aeval st (ANum n0) = n

# Semi-colon ;

Semi-colon to perform a tactic in all branches

```
Lemma aeval_iff_aevalR : forall st a n,
  aevalR st a n ↔ aeval st a = n.
```

Proof.

```
split; intros. {
  induction a; simpl.
```

1 goal

st : state

n0, n : nat

H : aevalR st (ANum n0) n

----- (1/1)

n0 = n

# All all:

The all: X runs X in all proof states.

```
Lemma aeval_iff_aevalR : forall st a n,
  aevalR st a n ↔ aeval st a = n.
```

Proof.

```
split; intros. {
  induction a.
```

```
all: simpl.
```

```
-
```

1 goal

st : state

n0, n : nat

H : aevalR st (ANum n0) n

----- (1/1)

n0 = n



# All versus semi-colon

- You cannot step through `;` ; you can step through `all:`
- `all:` is more verbose, `foo. all: bar.` versus `foo; bar.`
- `X:Y` is more general; for instance, `2: { ... }` allows you to prove the next goal first.
- In some cases you must use `;` ; and cannot use `all:` (eg, user-defined tactics, discussed next)

# Inversion

Inversion gives you the "contents" of an assumption, you can dispose of it after (try doing `destroy H`).

```
Lemma aeval_iff_aevalR : forall st a n,
  aevalR st a n ↔ aeval st a = n.
```

**Proof.**

```
split; intros. {
  induction a.
  all: simpl.
```

```
- inversion H; subst; clear H.
```

# User-defined tactics

In Ltac you cannot use multiple periods, so you must use a single

```
Ltac invc X := inversion X; subst; clear X.
```

```
Lemma aeval_iff_aevalR : forall st a n,  
  aevalR st a n  $\leftrightarrow$  aeval st a = n.
```

**Proof.**

```
split; intros. {  
  induction a.  
  all: simpl.  
  - invc H.
```

# Try

With `try`  $X$  perform  $X$  and succeed. Great with `;` and `all:`.

```
Lemma aeval_iff_aevalR : forall st a n,
  aevalR st a n  $\leftrightarrow$  aeval st a = n.
```

**Proof.**

```
split; intros. {
  induction a.
  all: simpl.
```

```
all: try invc H.
```

```
all: try reflexivity.
```

# Identifying a bad induction principle

$a1, a2 : \text{aexp}$

$n1, n2 : \text{nat}$

$\text{IH}a2 : \text{aevalR st } a2 (n1 + n2) \rightarrow$   
 $\text{aeval st } a2 = n1 + n2$

$\text{IH}a1 : \text{aevalR st } a1 (n1 + n2) \rightarrow$   
 $\text{aeval st } a1 = n1 + n2$

$H2 : \text{aevalR st } a1 n1$

$H4 : \text{aevalR st } a2 n2$

----- $(1/1)$   
 $\text{aeval st } a1 + \text{aeval st } a2 = n1 + n2$

# Identifying a bad induction principle

**Lemma** `aeval_iff_aevalR` : `forall` `st a n`,  
`aevalR st a n`  $\leftrightarrow$  `aeval st a = n`.

**Proof.**

```
split; intros. {
  generalize dependent st.
  generalize dependent n.
  induction a; intros; simpl.
  all: try invc H.
  all: try reflexivity.
  -
```

```
IHa1 : forall (n : nat) (st : state),
      aevalR st a1 n  $\rightarrow$  aeval st a1 = n
```

```
IHa2 : forall (n : nat) (st : state),
      aevalR st a2 n  $\rightarrow$  aeval st a2 = n
```

```
H2 : aevalR st a1 n1
```

```
H4 : aevalR st a2 n2
```

```
----- (1/1)
aeval st a1 + aeval st a2 = n1 + n2
```

# Specialize assumptions

**Lemma** `aeval_iff_aevalR` : **forall** `st a n`,  
`aevalR st a n`  $\leftrightarrow$  `aeval st a = n`.

**Proof.**

```
split; intros. {
  generalize dependent st.
  generalize dependent n.
  induction a; intros; simpl.
  all: try invc H.
  all: try reflexivity.
  - specialize (IHa1 _ _ H2).
```

```
IHa1 : forall (n : nat) (st : state),
      aevalR st a1 n  $\rightarrow$  aeval st a1 = n
```

```
IHa2 : forall (n : nat) (st : state),
      aevalR st a2 n  $\rightarrow$  aeval st a2 = n
```

```
H2 : aevalR st a1 n1
```

```
H4 : aevalR st a2 n2
```

```
----- (1/1)
aeval st a1 + aeval st a2 = n1 + n2
```

After:

```
IHa1 : aeval st a1 = n1
```

# Proof by induction on the hypothesis

```
Lemma aeval_iff_aevalR : forall st a n,  
  aevalR st a n  $\leftrightarrow$  aeval st a = n.
```

**Proof.**

```
split; intros. {  
  induction H.
```



# Extra slides

# Recap functions as relations (1/2)

What is the signature of the proposition that represents `plus`?

```
plus: nat → nat → nat
```

# Recap functions as relations (1/2)

What is the signature of the proposition that represents `plus`?

```
plus: nat → nat → nat
```

```
Plus: nat → nat → nat → Prop
```

# Recap functions as relations (2/2)

How do we represent `plus` as a proposition?

```

Fixpoint plus (n m : nat) : nat :=
  match n with
  | 0 => m
  | S p => S (plus p m)
  end.
  
```

# Recap functions as relations (2/2)

How do we represent `plus` as a proposition?

```
Fixpoint plus (n m : nat) : nat :=
  match n with
  | 0 => m
  | S p => S (plus p m)
  end.
```

```
Induction Plus: nat → nat → nat → Prop :
| plus_0: forall n, Plus 0 n n
| plus_n: forall n m o,
  Plus n m o →
  Plus (S n) m (S o).
```

$$\frac{}{0 + n = n}$$

$$\frac{n + m = o}{S(n) + m = S(o)}$$

# Recall optimize\_0plus

```

Fixpoint optimize_0plus (a:aexp) : aexp :=
  match a with
  | ANum n ⇒ ANum n
  | APlus (ANum 0) e2 ⇒ optimize_0plus e2
  | APlus e1 e2 ⇒ APlus (optimize_0plus e1) (optimize_0plus e2)
  | AMinus e1 e2 ⇒ AMinus (optimize_0plus e1) (optimize_0plus e2)
  | AMult e1 e2 ⇒ AMult (optimize_0plus e1) (optimize_0plus e2)
  end.
  
```

# optimize\_0plus as a relation

```

Inductive Opt_0plus: aexp → aexp → Prop :=
  (* Optimize *)
  | opt_0plus_do: forall a, Opt_0plus (APlus (ANum 0) a) a
  (* No optimization *)
  | opt_0plus_skip: forall a1 a2, a1 <> ANum 0 → Opt_0plus (a1 + a2) (a1 + a2)
  (* Recurse *)
  | opt_0plus_plus:
    forall a1 a2 a1' a2',
    Opt_0plus a1 a1' →
    Opt_0plus a2 a2' →
    Opt_0plus (APlus a1 a2) (APlus a1 a2')
  | opt_0plus_minus: forall a1 a2 a1' a2',
    Opt_0plus a1 a1' → Opt_0plus a2 a2' → Opt_0plus (AMinus a1 a2) (AMinus a1' a2')
  | opt_0plus_mult: forall a1 a2 a1' a2',
    Opt_0plus a1 a1' → Opt_0plus a2 a2' → Opt_0plus (AMult a1 a2) (AMult a1' a2').
  
```

How can we generalize the optimization step?



# Generalizing optimizations

```
Inductive Opt (0 : aexp → aexp → Prop) : aexp → aexp → Prop :=
```

```
(* No optimization *)
```

```
| opt_skip : forall a, (forall a', ~ 0 a a') → Opt 0 a a
```

```
(* Optimize code *)
```

```
| opt_do : forall a a', 0 a a' → Opt 0 a a'
```

```
(* Recurse *)
```

```
| opt_plus : forall a1 a2 a1' a2' : aexp,
```

```
    Opt 0 a1 a1' →
```

```
    Opt 0 a2 a2' → Opt 0 (a1 + a2) (a1' + a2')
```

```
| opt_minus : forall a1 a2 a1' a2' : aexp,
```

```
    Opt 0 a1 a1' →
```

```
    Opt 0 a2 a2' → Opt 0 (a1 - a2) (a1' - a2')
```

```
| opt_mult : forall a1 a2 a1' a2' : aexp,
```

```
    Opt 0 a1 a1' →
```

```
    Opt 0 a2 a2' → Opt 0 (a1 * a2) (a1' * a2').
```

# Generalizing Soundness

**Definition** `IsSound (0:aexp → aexp → Prop) :=`  
`forall a a',`  
`0 a a' →`  
`forall st,`  
`aeval st a = aeval st a'.`

**Theorem** `opt_sound:`  
`forall 0 : aexp → aexp → Prop,`  
`IsSound 0 →`  
`IsSound (Opt 0).`

*(\* Show that [optimize\_0plus] is sound \*)*

**Inductive** `MyOpt: aexp → aexp → Prop :=`  
`| my_opt_def: forall (a:aexp), MyOpt (0 + a) a.`

**Theorem** `my_opt_sound: IsSound (Opt MyOpt).`

How to write a functional version of `Opt`?

# A functional version of Opt

```

Fixpoint opt (f : aexp → option aexp) (a:aexp) : aexp :=
match f a with
| Some a ⇒ a (* Optimize step *)
| None ⇒
  match a with
  | APlus a1 a2 ⇒ opt f a1 + opt f a2 (* Recurse *)
  | AMinus a1 a2 ⇒ opt f a1 - opt f a2
  | AMult a1 a2 ⇒ opt f a1 * opt f a2
  | _ ⇒ a (* Skip *)
  end
end
end.

```

Notice how `option` encodes the fact that the proposition may/may-not hold.

# Proving `opt_func` soundness

```
Definition IsFuncSound f :=  
  forall a a',  
    f a = Some a' →  
    forall st,  
      aeval st a = aeval st a'.
```

```
Theorem opt_func_sound:  
  forall f : aexp → option aexp,  
  IsFuncSound f →  
  forall (a : aexp) (st : state),  
  aeval st a = aeval st (opt f a).
```

# On functions as relations

Notice how it was simpler to prove the same result using the inductive definition. Why?

# On functions as relations

Notice how it was simpler to prove the same result using the inductive definition. Why?

- Functions-as-relations include an inductive principle (***Proof by induction on the derivation tree.***)
- Functions-as-relations are more expressive (***eg, representing non-terminating behaviors.***)
- Functions can use Coq's evaluation power (***recall proof by reflection, lecture 10***)
- Functions can be translated automatically into OCaml/Haskell (***next lecture***)