

CS720

# Logical Foundations of Computer Science

Lecture 11: Formalizing an expression language

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# Today's objectives

## Programming language theory

- Introduce imperative languages
- Show an implementation of an interpreter
- Show an implementation of a compiler

## Coq / HW5 skills

- Represent functions as propositions
- Proof automation

## Expected background

- You have seen programming language implementation (via CS450/CS451)

# IMP

```
Z := X;  
Y := 1;  
while Z ≠ 0 do  
    Y := Y * Z;  
    Z := Z - 1  
end
```

Formalizing a basic imperative language

# IMP from the ground up

- Syntax
- Semantics (operational)
- Formalization

# Syntax

What syntactic categories do we find in this program?

```
Z := X;  
Y := 1;  
while Z ≠ 0 do  
    Y := Y * Z;  
    Z := Z - 1  
end
```

# Syntax

What syntactic categories do we find in this program?

```
Z := X;  
Y := 1;  
while Z ≠ 0 do  
    Y := Y * Z;  
    Z := Z - 1  
end
```

1. Arithmetic expressions
2. Boolean expressions
3. Commands (eg, assignments, loops)

# Syntax of arithmetic

```
Inductive aexp : Type :=
| Anum: nat → aexp
| AId: string → aexp
| APlus: aexp → aexp → aexp
| AMinus: aexp → aexp → aexp
| AMult: aexp → aexp → aexp.
```

$$a ::= n \mid x \mid a + a \mid a - a \mid a \times a$$

- A literal  $n$ , represented as **Anum**, example **Anum** 3
- A program variable  $x$ , represented as **AId**, example **AId** "x"
- Addition represented as **APlus**, example **APlus** (**Anum** 1) (**AId** "x") to denote  $1 + x$
- Subtraction represented as **AMinus**
- Multiplication represented as **AMult**

# Syntax of booleans

**Inductive bexp : Type :=**

<b>BTrue</b>	(* <i>BTrue</i> : <i>bexp</i> *)
<b>BFalse</b>	(* <i>BFalse</i> : <i>bexp</i> *)
<b>BEq</b> ( <i>a</i> <sub>1</sub> <i>a</i> <sub>2</sub> : <i>aexp</i> )	(* <i>BEq</i> : <i>aexp</i> → <i>aexp</i> → <i>bexp</i> *)
<b>BNeq</b> ( <i>a</i> <sub>1</sub> <i>a</i> <sub>2</sub> : <i>aexp</i> )	(* <i>BNeq</i> : <i>aexp</i> → <i>aexp</i> → <i>bexp</i> *)
<b>BLe</b> ( <i>a</i> <sub>1</sub> <i>a</i> <sub>2</sub> : <i>aexp</i> )	(* <i>BLe</i> : <i>aexp</i> → <i>aexp</i> → <i>bexp</i> *)
<b>BGt</b> ( <i>a</i> <sub>1</sub> <i>a</i> <sub>2</sub> : <i>aexp</i> )	(* <i>BGt</i> : <i>aexp</i> → <i>aexp</i> → <i>bexp</i> *)
<b>BNot</b> ( <i>b</i> : <i>bexp</i> )	(* <i>BNot</i> : <i>bexp</i> → <i>bexp</i> *)
<b>BAnd</b> ( <i>b</i> <sub>1</sub> <i>b</i> <sub>2</sub> : <i>bexp</i> ). (* <i>BAnd</i> : <i>bexp</i> → <i>bexp</i> → <i>bexp</i> *)	

*b* ::= **true** | **false** | *a* = *a* | *a* ≠ *a* | *a* ≤ *a* | !*b* | *b* & *b*

# Syntax of commands

```
Inductive com : Type :=
| CSkip
| CAsgn (x : string) (a : aexp)
| CSeq (c1 c2 : com)
| CIf (b : bexp) (c1 c2 : com)
| CWhile (b : bexp) (c : com).
```

$c ::= \text{skip} \mid x := a \mid c; c \mid \text{if } b \text{ then } c \text{ else } c \mid \text{while } b \text{ do } c$

# How do we give meaning to a language?

We show how to run it.

(Operational Semantics)

# CS450 in a hurry

## Evaluating expressions with an *interpreter*

■ Interpreter: a program that executes an abstract syntax.

```
Fixpoint aeval (st: state) (a: aexp) : nat :=
  match a with
  | ANum n => n
  | AId x => st x
  | APlus a1 a2 => (aeval st a1) + (aeval st a2)
  | AMinus a1 a2 => (aeval st a1) - (aeval st a2)
  | AMult a1 a2 => (aeval st a1) * (aeval st a2)
  end.
```

$(\ast x + (2 \ast 3) \ast)$

Goal aeval empty\_st (APlus (AId "x") (AMult (ANum 2) (ANum 3))) = 6.

Proof. reflexivity. Qed.

# Function versus proposition

```

Fixpoint aeval (st:state) (a:aexp)::=
  match a with
  | ANum n  $\Rightarrow$  n (* E_ANum *)
  | AId x  $\Rightarrow$  st x (* E_AId *)
  | APlus e1 e2  $\Rightarrow$  (* E_APlus *)
    let n1 = aeval st e1 in
    let n2 = aeval st e2 in
    n1 + n2
  | AMinus e1 e2  $\Rightarrow$  (* E_AMinus *)
    let n1 = aeval st e1 in
    let n2 = aeval st e2 in
    n1 - n2
  | AMult e1 e2  $\Rightarrow$  (* E_AMult *)
    let n1 = aeval st e1 in
    let n2 = aeval st e2 in
    n1 * n2
  end.

```

```

Inductive aevalR (st:state): aexp  $\rightarrow$  nat  $\rightarrow$  Prop :=
  | E_ANum (n : nat) : aevalR st (ANum n) n
  | E_AId (x : string) : aevalR st (AId x) (st x)
  | E_APlus (e1 e2 : aexp) (n1 n2 : nat) :
    aevalR st e1 n1  $\rightarrow$ 
    aevalR st e2 n2  $\rightarrow$ 
    aevalR st (APlus e1 e2) (n1 + n2)
  | E_AMinus (e1 e2 : aexp) (n1 n2 : nat) :
    aevalR st e1 n1  $\rightarrow$ 
    aevalR st e2 n2  $\rightarrow$ 
    aevalR st (AMinus e1 e2) (n1 - n2)
  | E_AMult (e1 e2 : aexp) (n1 n2 : nat) :
    aevalR st e1 n1  $\rightarrow$ 
    aevalR st e2 n2  $\rightarrow$ 
    aevalR st (AMult e1 e2) (n1 * n2).

```

# Typesetting proposition

```

Inductive aevalR (st:state): aexp → nat → Prop :=
| E_ANum (n : nat) : aevalR st (ANum n) n
| E_AId (x : string) : aevalR st (AId x) (st x)
| E_APlus (e1 e2 : aexp) (n1 n2 : nat) :
  aevalR st e1 n1 →
  aevalR st e2 n2 →
  aevalR st (APlus e1 e2) (n1 + n2)
| E_AMinus (e1 e2 : aexp) (n1 n2 : nat) :
  aevalR st e1 n1 →
  aevalR st e2 n2 →
  aevalR st (AMinus e1 e2) (n1 - n2)
| E_AMult (e1 e2 : aexp) (n1 n2 : nat) :
  aevalR st e1 n1 →
  aevalR st e2 n2 →
  aevalR st (AMult e1 e2) (n1 * n2).

```

$$\sigma, n \Rightarrow n$$

$$\sigma, x \Rightarrow \sigma(x)$$

$$\frac{\sigma, e_1 \Rightarrow n_1 \quad \sigma, e_2 \Rightarrow n_2}{\sigma, e_1 + e_2 \Rightarrow n_1 + n_2}$$

$$\frac{\sigma, e_1 \Rightarrow n_1 \quad \sigma, e_2 \Rightarrow n_2}{\sigma, e_1 - e_2 \Rightarrow n_1 - n_2}$$

$$\frac{\sigma, e_1 \Rightarrow n_1 \quad \sigma, e_2 \Rightarrow n_2}{\sigma, e_1 * e_2 \Rightarrow n_1 * n_2}$$

# Proving correctness

```
Lemma aeval_iff_aevalR : forall st a n,  
  aevalR st a n  $\leftrightarrow$  aeval st a = n.
```

Proof.

# From prop to function

```
Inductive ceval : state → com → state → Prop :=
| E_Skip : forall st,
  ceval st CSkip st
| E_Asgn : forall st a n x,
  aevalR st a n →
  ceval st (CAsgn x a) (x !→ n ; st)
| E_Seq : forall c1 c2 st st' st'',
  ceval st c1 st' →
  ceval st' c2 st'' →
  ceval st (CSeq c1 c2) st''
| E_IfTrue : forall st st' b c1 c2,
  bevalR st b true →
  ceval st c1 st' →
  ceval st (CIf b c1 c2) st'
| E_IfFalse : forall st st' b c1 c2,
  bevalR st b false →
  ceval st c2 st' →
  ceval st (CIf b c1 c2) st'
```

# From prop to function

```
| E_WhileFalse : forall b st c,  
  bevalR st b false →  
  ceval st (CWhile b c) st  
| E_WhileTrue : forall st st' st'' b c,  
  bevalR st b true →  
  ceval st c st' →  
  ceval st'(CWhile b c) st'' →  
  ceval st (CWhile b c) st''
```

# From prop to function

```
| E_WhileFalse : forall b st c,
  bevalR st b false →
  ceval st (CWhile b c) st
| E_WhileTrue : forall st st' st'' b c,
  bevalR st b true →
  ceval st c st' →
  ceval st'(CWhile b c) st'' →
  ceval st (CWhile b c) st''
```

This cannot be implemented directly as a Coq function!