#### CS720

Logical Foundations of Computer Science Lecture 7: Logical connectives in Coq Tiago Cogumbreiro

### What have we learned so far

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- Comparing if two expressions are equal syntactically: e1 = e2
- Implication P -> Q
- Universal quantifier forall x, P
- Is this all we can do?

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- Comparing if two expressions are equal syntactically: e1 = e2
- Implication P -> Q
- Universal quantifier forall x, P
- Is this all we can do? No.

We encoded predicates *computationally*:

- In Basics.v we defined Nat.eqb: nat -> nat -> bool to compare if two naturals are equal.
- In Basics.v we defined even: nat -> bool to check if a natural number is even

Computational predicates are limited in what they can describe (eg, functions in Coq have to be total), and are not very easy to reason about (ie, they are meant to compute/execute, not build logic statements).

### Today we will...

Logical connectives in Coq

 $P \wedge Q \qquad P \lor Q$ 

#### Why are we learning this?

• The building blocks of any interesting property



# Typing equality



What is the type of an equality?

**Check** beq\_nat 2 2 = true.

**Check forall** (n m : nat), n + m = m + n.

# Typing equality



What is the type of an equality?

**Check** beq\_nat 2 2 = true.

**Check forall** (n m : nat), n + m = m + n.

Both of these expressions have type Prop, for proposition.

### Are all propositions provable?

## Are all propositions provable?

Obviously no. How do you prove this proposition:

Check 0 = 1. (\* Prints: 0 = 1: Prop \*)
Goal 0 = 1.

#### Insights

- We can write any proposition, even unprovable ones.
   We can write proposition 0 = 1, but we cannot prove it.
- The fact that something is false is not the same as unprovable!
   We can prove that something is false (by showing it leads to false), eg, 0 = 1.
   We cannot prove the law of the excluded middle in Coq.
- In Coq, we must show evidence of what holds. (This is known as a constructive logic.)

#### Propositions are still expressions (1/3)



What is the type of ex0:

**Definition** ex0 := beq\_nat 2 2.

Propositions are still expressions (1/3)

What is the type of ex0:

**Definition** ex0 := beq\_nat 2 2.

What is the type of ex1? How can we use ex1?

**Definition** ex1 (n:nat) := beq\_nat 2 n = true. **Check** ex1.

ex1 is a function that returns a proposition, a parameterized proposition. For which n is ex1 n provable?



Propositions are still expressions (1/3)

What is the type of ex0:

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Definition ex0 := beq_nat 2 2.
```

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```
Definition ex1 (n:nat) := beq_nat 2 n = true.
Check ex1.
```

ex1 is a function that returns a proposition, a parameterized proposition. For which n is ex1 n provable?

```
Lemma easy:
   forall n, n = 2 -> ex1 n.
Proof.
```



#### Propositions are still expressions (2/3)

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What is the difference between ex1 and ex2?

**Definition** ex1 (n:nat) := beq\_nat 2 n = true.

**Theorem** ex2: **forall** (n:nat), beq\_nat 2 n = true.

#### Propositions are still expressions (2/3)

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What is the difference between ex1 and ex2?

**Definition** ex1 (n:nat) := beq\_nat 2 n = true.

Theorem ex2: forall (n:nat), beq\_nat 2 n = true.

ex1 defines a position (Prop), ex2 is a theorem definition and is expecting a proof.

What is the relation between ex3 and ex1, ex2?

**Definition** ex3 (n:nat) : beq\_nat 2 n = true.

#### Propositions are still expressions (2/3)

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What is the relation between ex3 and ex1, ex2?

**Definition** ex3 (n:nat) : beq\_nat 2 n = true.

- Recall that Theorem and Definition are synonyms!
- Thus, ex2 and ex3 are the same

# Logical connectives

Conjunction

 $P \wedge Q$ 



1. What is the type of P?





# What is $P \wedge Q$ ?

- 1. What is the type of P? Prop
- 2. What is the type of Q?



# What is $P \wedge Q$ ?

- 1. What is the type of P? Prop
- 2. What is the type of Q? Prop
- 3. What is the type of  $\land$ ?



# What is $P \wedge Q$ ?

- 1. What is the type of P? Prop
- 2. What is the type of Q? Prop
- 3. What is the type of  $\land$ ? Prop -> Prop -> Prop

# Split conjunctions in the goal



You need to prove both propositions

```
Goal 3 + 4 = 7 /\ 2 * 2 = 4.
Proof.
split.
```

(Done in class.)



# **Conjunction example 1**



More generally, we can show that if we have propositions A and B, we can conclude that we have  $A \wedge B$ .

**Goal forall**  $A B : Prop, A \rightarrow B \rightarrow A / B.$ 

# **Destruct conjunction in hypothesis**



• Case analysis A /\ B, how many proofs? how many goals?

```
Goal
    forall x y,
        3 + x = y /\ 2 * 2 = x ->
        x = 4 /\ y = 7.
Proof.
    intros x y Hconj.
    destruct Hconj as [Hleft Hright].
```

(Done in class.)

### Conjunction example 2



Lemma correct\_2 : forall A B : Prop, A /\ B -> A.
Proof.

Lemma correct\_3 : forall A B : Prop, A /\ B -> B.
Proof.

(Done in class.)

Disjunction

 $P \lor Q$ 



1. What is the type of P?





# What is $P \lor Q$ ?

- 1. What is the type of P? Prop
- 2. What is the type of Q?



# What is $P \lor Q$ ?

- 1. What is the type of P? Prop
- 2. What is the type of Q? Prop
- 3. What is the type of  $\lor$ ?



# What is $P \lor Q$ ?

- 1. What is the type of P? Prop
- 2. What is the type of Q? Prop
- 3. What is the type of  $\lor$ ? Prop -> Prop -> Prop

# Choose disjunction in goal



- Use left/right to pick what you want to prove
- Only choose when you know you can prove it

Goal

```
forall n m : nat, Nat.beq n m = true \setminus Nat.beq n m = false.
Proof.
```

# Destruct disjunction in hypothesis



• Case analysis A  $\setminus$  B, how many proofs? how many goals?

```
Lemma or_example :
   forall n m : nat, n = 0 \/ m = 0 -> n * m = 0.
Proof.
   intros n m Hor.
   destruct Hor as [Heq | Heq].
```

#### Falsehood

# Find contradiction, false in goal



- False cannot be proved (we postpone how to our next lecture)
- Equality contradictions can be handled via explosion principle (discriminate)
- In this example we show that 1 = 2 is (leads to) false.

#### Goal

1 = 2 -> False.

### Destruct false in hypothesis



• Case analysis concludes any proof with False as assumption

Theorem ex\_falso\_quodlibet : forall (P:Prop),
False -> P.
Proof.

# Negation

 $\neg P$ 

# Not in assumption and contradictions

```
Definition not (P:Prop) := P -> False.
Notation "~ x" := (not x) : type_scope.
```

- apply ~ P in P to reach contradiction
- alternatively, use contradiction

```
Theorem contradiction_implies_anything : forall P Q : Prop, (P /\ ~ P) -> Q. Proof.
```



# Negation in goal, proof by contradiction



Show ~ P by assuming P and reaching contradiction

Goal

~ False.