#### CS720

Logical Foundations of Computer Science

Lecture 6: Tactics (continued)

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1/16

#### Today we will...



- Take a deeper look at proofs by induction
- Unfolding definitions
- Simplifying expressions
- Destructing compound expressions

#### Why are we learning this?

- To make your proofs smaller/simpler
- Many interesting properties require what we will learn today about induction

# Varying the Induction Hypothesis (1/2)

## Varying the Induction Hypothesis (1/2)



(Proof state in the next slide.)

## Varying the Induction Hypothesis (2/2)



```
1 subgoal
n', m : nat
IHn' : double n' = double m → n' = m
eq : double (S n') = double m
-----(1/1)
S n' = m
```

- 0. Know that: S(n') = n, thus double(n) became double(S(n'))
- 1. Know that: If double(n') = double(m), then n' = m Can we prove the pre?
- 2. Know that:  $double(\underbrace{S(n')}_n) = double(m)$ , thus S(S(double(n'))) = double(m)
- 3. Show that: S(n') = m

Where do we go from this? How can we use the induction hypothesis?

#### Recall the induction principle of nats



#### We performed induction on n and our goal is double $n = double m \rightarrow n = m$

That is, prove  $P(n) := double n = double m \rightarrow n = m by induction on n.$ 

- Prove P(0), thus replace n by 0 in P(n): Prove double  $0 = \text{double m} \rightarrow 0 = \text{m}$
- Prove that P(n) implies P(n+1):

  Given double  $n = \text{double } m \rightarrow n = m$  prove that double  $(n + 1) = \text{double } m \rightarrow n = m$ .

What is impeding our proof?

#### Recall the induction principle of nats



#### We performed induction on n and our goal is double $n = double m \rightarrow n = m$

That is, prove  $P(n) := double n = double m \rightarrow n = m by induction on n.$ 

- Prove P(0), thus replace n by 0 in P(n): Prove double  $0 = \text{double m} \rightarrow 0 = \text{m}$
- Prove that P(n) implies P(n+1):

  Given double  $n = \text{double } m \rightarrow n = m$  prove that double  $(n + 1) = \text{double } m \rightarrow n = m$ .

#### What is impeding our proof?

The problem is that the goal we are proving fixes the m, however in the expression double n = double m the n and the m are **related**!

Since the induction variable n "influences" m, then we must generalize m.

#### How do we fix it?



#### How do we generalize a variable?

We perform induction on n and our goal P(n) becomes:

```
forall m, double n = double m \rightarrow n = m
```

By performing induction on n we get:

- P(0) = forall m, double 0 = double m  $\rightarrow$  0 = m
- P(n) → P(n+1) =
   (forall m, double n = double m → n = m) →
   (forall m, double (n + 1) = double m)

## Let us try again



```
Theorem double_injective : forall n m,
          double n = double m →
          n = m.
Proof.
   intros n. induction n as [| n'].
```

(Done in class.)

#### Second try



```
Theorem double_injective : forall m n,
          double n = double m →
          n = m.
Proof.
intros m n eq1.
```

Notice how m and n are switched.

(Done in class.)

#### Second try



```
Theorem double_injective : forall m n,
        double n = double m →
        n = m.

Proof.
   intros m n eq1.
```

Notice how m and n are switched.

#### (Done in class.)

- generalize dependent n: generalizes (abstracts) variable n
- Takeaway: the induction variable should be the left-most in a forall binder



#### Destruct works for any expressions, not just variables

```
Definition sillyfun (n : nat) : bool :=
   if Nat.eqb n 3 then false
   else if Nat.eqb n 5 then false
   else false.

Theorem sillyfun_false : forall (n : nat),
   sillyfun n = false.

Proof.
   intros n. unfold sillyfun.
   destruct (Nat.eqb n 3).
```

(Completed in class.)



Destruct works for any expressions, not just variables

```
Definition sillyfun1 (n : nat) : bool :=
   if Nat.eqb n 3 then true
   else if Nat.eqb n 5 then true
   else false.

Theorem sillyfun1_odd : forall (n : nat),
        sillyfun1 n = true →
        oddb n = true.

Proof.
   intros n eq1. unfold sillyfun1 in eq1.
   destruct (Nat.eqb n 3).
```



Destruct works for any expressions, not just variables

```
Definition sillyfun1 (n : nat) : bool :=
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Proof.
   intros n eq1. unfold sillyfun1 in eq1.
   destruct (Nat.eqb n 3).
```

What happened here? We lost our knowledge. Use destruct PATTERN eqn:H.

# Unfolding Definitions

## Unfolding Definitions



```
Definition square n := n * n.

Lemma square_mult : forall n m, square (n * m) = square n * square m.

Proof.
  intros n m.
  simpl.
```

How do we prove this?

## Unfolding Definitions



```
Definition square n := n * n.

Lemma square_mult : forall n m, square (n * m) = square n * square m.

Proof.
  intros n m.
  simpl.
```

How do we prove this?

Use unfold square to "open" the definition.

Function square is not "simplifiable". A "simplifiable" function performs a match in the argument and inspects the structure of the argument.

## Simplifiable expressions



Which of e, f 0, g 5, i 5, and h 5 simplify?

```
Definition e := 5.
Definition f(x:nat) := 5.
Definition g(x:nat) := x.
Definition i (x:nat) := match x with \bot \Rightarrow x end.
Definition h (x:nat) :=
  match x with
   | S _ \Rightarrow x
  0 \Rightarrow x
  end.
```

## Non-simplifiable expressions



```
Definition e := 5.
Goal f = 5. Proof. simpl. Abort.
Definition f(x:nat) := 5.
Goal f 0 = 5. Proof. simpl. Abort.
(* no match, simplify cannot unfold *)
Definition g(x:nat) := x.
Goal g 5 = 5. Proof. simpl. Abort.
(* match, but no inspection *)
Definition i (x:nat) := match x with \bot \Rightarrow x end.
Goal i 5 = 5. Proof. simpl. Abort.
(* match inspects the argument *)
Definition h (x:nat) :=
  match x with
  | S \rightarrow x | 0 \Rightarrow x
  end.
Goal h 5 = 5. Proof. simpl. reflexivity. Qed.
```

If **simpl** does nothing, try unfolding the definition, to understand why **simpl** is stuck.