

# CS450

## Structure of Higher Level Languages

Lecture 34: Generic methods

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# Today we will learn...

- contrasting match and generic

# Generic methods versus match

# Example: serialization

Let us implement a serialization function

```
#lang racket
(require rackunit)
(require racket/generic)
(provide (all-defined-out))
;; Values
(define (r:value? v) (r:number? v))
(struct r:number (value) #:transparent)
;; Expressions
(define (r:expression? e) (or (r:value? e) (r:variable? e) (r:apply? e)))
(struct r:variable (name) #:transparent)
(struct r:apply (func args) #:transparent)
```

## Specification

```
(check-equal? (r:quote (r:apply (r:variable '+) (list (r:number 1) (r:number 2)))) '(+ 1 2))
```

# Implementing `r:quote` with `match`

File: `example1.rkt`

■ Copy/paste the AST and implement `r:quote`.

Solution

```
(define (r:quote exp)
```

# Implementing `r:quote` with `match`

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```
(define (r:quote exp)
  (match exp
    [(r:number n) n]
    [(r:variable x) x]
    [(r:apply ef ea) (cons (r:quote ef) (map r:quote ea))]))
```

# Revisiting racket/generic

File: example2.rkt

We can use racket/generic to represent abstract interfaces that are satisfied dynamically by the argument. A generic interface may have one or more functions.

```
(define-generics quotable
  (r:quote quotable))

(define (r:value? v) (r:number? v))
(struct r:number (value) #:transparent
  #:methods gen:quotable
  [(define (r:quote n) (r:number-value n))])

(check-equal? (r:quote (r:number 10)) 10)
```

# racket/generic and recursive calls

When a method needs to do a **generic** recursive call, we need to access the "**main**" generic method, and not the current method. To do so, we need to use `define/generic` to access the main generic method.

```
(struct r:apply (func args) #:transparent
  #:methods gen:quotable
  [
    (define/generic rec-quote r:quote)
    (define (r:quote app)
      (cons (rec-quote (r:apply-func app))
            (map rec-quote (r:apply-args app))))])
```

In contrast with

```
[(r:apply ef ea) (cons (r:quote ef) (map r:quote ea))])
```



# Generic interface summary

define-generics defines an interface

- A generic interface has a name, in this example it is fruit
- We specify which methods are generic and provide the list of formal parameters. Exactly one parameter must have the name of the interface.

```
(define-generics fruit
  (pick x fruit)
  (pluck fruit x))
; (foo fruit fruit) ← incorrect because fruit shows up more than once
; (bar x y)          ← incorrect because fruit does not show up
```

More

- define/generic accesses the generic method
- We can check if a value is of a given interface with (fruit? x)

# Introducing booleans

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```
;; Values
(define (r:value? v) (or (r:number? v) (r:bool? v)))
(struct r:number (value) #:transparent)
(struct r:bool (value) #:transparent)

(check-equal? (r:quote (r:apply (r:variable 'and) (list (r:bool #t) (r:bool #f))))
  '(and #t #f))
```

What is the impact of adding a new kind of AST node?

# Match version

File: example1-v2.rkt

We must go through each function that has a `match` and add a branch to handle our new AST node.

```
(define (r:quote exp)
  (match exp
    [(r:number n) n]
    [(r:variable x) x]
    [(r:bool b) b]
    [(r:apply ef ea) (cons (r:quote ef) (map r:quote ea))]))
```

# Generic version

File: example2-v2.rkt

■ We must update our AST to implement the generic interface.

```
(struct r:bool (value) #:transparent  
  #:methods gen:quotable  
  [(define (r:quote b) (r:bool-val b))])
```

# Generic is open-ended

File: example3.rkt

A benefit of generic is that it is dynamically extensible. With `match` you may need to change a 3<sup>rd</sup>-party code.

```
#lang racket
(require rackunit)
(require "example2.rkt")

(struct r:bool (val) #:super struct:r:value
  #:methods gen:quotable
  [[(define (r:quote b) (r:bool-val b))]])

(check-equal? (r:quote (r:apply (r:variable 'and) (list (r:bool #t) (r:bool #f))))
  '(and #t #f))
```

# Contrasting match with generic

What are the main differences between match and generic?

Code impact in adding a new kind of node

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Match

- Code is centralized in a function

Dispatch

- Code is split across structs

Extension points



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What are the main differences between match and generic?

Code impact in adding a new kind of node

Match

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Extension points

Match

- Not possible

Dispatch

- Any code may add a branch

Quiz: match *versus* dispatch

Q1: Which of the code is centralized?

Q2: Each of which allows for extension points?

# Implementing generic

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1. **Declare** a generic function

```
(define-generic quotable (r:quote quotable))
```

2. **Register** an instance of said function

```
#:methods gen:quotable
  [(define (r:quote b) (r:bool-val b))]
```

3. **Call** a generic function

```
(r:apply (r:variable 'and) (list (r:bool #t) (r:bool #f)))
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The **registry** of `quotable` is implicit!

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A map from types to functions (instances)

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Declaring a generic function should return a registry. We will assume only **one** generic function. We must allow the selection of which argument to dispatch on.

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2. **Register** an instance of said function

Registering an instance should add one entry to the registry. It should register the type as the key.

3. **Call** a generic function

Calling a generic function should lookup the registry for the right instance according to the type.

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```
(struct generic (index instances))
(define (make-generic index)
  (generic index (list)))
(struct instance (type? func))
```

Example

Original

```
(define g
  (generic 0 ; dispatch on the first argument
    (list (instance r:bool? (lambda (b) (r:bool-val b))))))
```

```
#:methods gen:quotable
  [(define (r:quote b)
    (r:bool-val b))]
```

## 2. Registering an instance

Registration takes a predicate and a function, and updates a generic.

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```
(define (generic-register gen prec? func)
  (generic
    (generic-index gen)
    (cons (instance prec? func) (generic-instances gen))))
```



## 3. Call a generic function

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1. Let the list of instances be `l`
2. Let the the index being dispatched be `n`
3. Load the `n`-th argument
4. Let the the instance that matches the `n`-th argument be `f`
5. Call `f` with arguments `args`

# Implementing instance lookup

Given a `generic` and a value, return the instance callback. Function `(memf f l)` finds an element using `f`; an element is found when `f` applied to the element returns a true value.

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```
(define (generic-lookup gen elem)
  (memf
    (lambda (inst) ((instance-type? inst) elem))
    (generic-instances gen)))
```

# Implementing generic-apply

■ We can load the n-th element of a list with function `(list-ref list index)`.

```
(define (generic-apply gen . args)
```

# Implementing generic-apply

■ We can load the n-th element of a list with function `(list-ref list index)`.

```
(define (generic-apply gen . args)
  (define elem (list-ref args (generic-index gen)))
  (apply (generic-lookup gen elem) args))
```

# Example

```

(define g
  (generic 0 ; dispatch on the first argument
    (list (instance r:bool? (lambda (b) (r:bool-val b))))))
(check-true (generic-apply g (r:bool #t)))

```

# Limitations

- Lookup is linear with the number of instances
- No error reporting:
  - Instance with 1 arguments, but we are dispatching on the 2<sup>nd</sup> argument
  - Do we want to enforce that all instances have the same number of arguments?