

CS450

Structure of Higher Level Languages

Lecture 09: Dynamically-created funcs, storing funcs in lists, currying

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Today we will learn...

- academic honesty policy
- storing functions in data-structures
- creating functions dynamically
- currying functions

■ [Section 2.2.1 in SICP. Try out the interactive version of section 2.2 of the SICP book.](#)

Academic dishonesty

Plagiarism in University

Copying code from others is wrong because:

- you do not learn
- you risk being expelled
- you are risking the other person being expelled
- you risk not completing your degree
- you risk being put on a list of cheaters (other universities may reject your application)

Plagiarism in the Industry

Is wrong, because:

- it is illegal
- you risk being dismissed from employment
- you risk being sued

Copying code (when it is right)

- software licenses define clear rules on how you can **copy, use, and change** other people's code
- open source promotes sharing of code
 - attribution is important (unless public domain)
 - good way to land on a job

Plagiarism in CS 450

Zero Tolerance

- student's responsibility to learn the Student's code of conduct
- we use plagiarism detection (**renaming functions is not enough**)
- we compare against solutions from past years (and instructor)
- be careful when working with others, any sharing code may trigger
- the plagiarism detection tool can detect code sharing among students

Plagiarism in CS 450

Last call

- statistically, there will be plagiarism this semester
- if I contact you regarding plagiarism, there will be zero tolerance (**no second chances**)
- you **may** void a submission **before** I contact you without repercussions
- I give you enough time to complete assignments, there is no excuse

Functions in data structures

Functions stored in data structures

"Freeze" one parameter of a function

In this example, a frozen data-structure stores a binary-function and the first argument. Function `apply1` takes a frozen data structure and the second argument, and applies the stored function to the two arguments.

```
(struct frozen (func arg1) #:transparent)

(define (apply1 fr arg)
  (define func (frozen-func fr)) ; Bind a function to a local variable
  (define arg1 (frozen-arg1 fr))
  (func arg1 arg) ; Call a function bound to a local variable

(define frozen-double (frozen * 2)) ; Store function '*' in a data structure
(define (double x) (apply1 frozen-double x))
(check-equal? (* 2 3) (double 3))
```

Unfolding (double 3)

```
(double 3)
= (apply1 frozen-double 3)
= (apply1 (frozen * 2) 3)
= (define fr (frozen * 2))
  ((frozen-func fr) (frozen-arg1 fr) 3)
= (* 2 3)
= 6
```

Functions stored in data structures

Apply a list of functions to a value

```

#lang racket
(define (double n) (* 2 n))
; A list with two functions:
; * doubles a number
; * increments a number
(define p (list double (lambda (x) (+ x 1))))
; Applies each function to a value
(define (pipeline funcs value)
  (cond [(empty? funcs) value]
        [else (pipeline (rest funcs) ((first funcs) value))]))
; Run the pipeline
(check-equal? (+ 1 (double 3)) (pipeline p 3))

```

Creating functions dynamically

Returning functions

Functions in Racket automatically capture the value of any variable referred in its body.

Example

```
#lang racket
(define (frozen-* arg1)
  (define (get-arg2 arg2)
    (* arg1 arg2))
  ; Returns a new function
  ; every time you call frozen-*
  get-arg2)
(require rackunit)
(define double (frozen-* 2))
(check-equal? (* 2 3) (double 3))
```

Evaluating (frozen-* 2)

```
(frozen-* 2)
= (define (get-arg2 arg2) (* 2 arg2)) get-arg2
= (lambda (arg2) (* 2 arg))
```

Evaluating (double 3)

```
(double 3)
= ((frozen-* 2) 3)
= ((lambda (arg2) (* 2 arg2)) 3)
= (* 2 3)
= 6
```

Currying functions

Revisiting "freeze" function

Freezing binary-function

```
(struct frozen (func arg1) #:transparent)

(define (apply1 fr arg)
  (define func (frozen-func fr))
  (define arg1 (frozen-arg1 fr))
  (func arg1 arg))

(define frozen-double (frozen * 2))
(define (double x) (apply1 frozen-double x))
(check-equal? (* 2 3) (double 3))
```

Attempt #1

```
(define (freeze f arg1)
  (define (get-arg2 arg2)
    (f arg1 arg2))
  get-arg2)

(define double (freeze * 2))
(check-equal? (* 2 3) (double 3))
```

Our freeze function is more general than freeze-* and simpler than frozen-double. We abstain from using a data-structure and use Racket's variable capture capabilities.

Generalizing "frozen" binary functions

Attempt #2

```
(define (freeze f)
  (define (expect-1 arg1)
    (define (expect-2 arg2)
      (f arg1 arg2))
      expect-2)
    expect-1)

(define frozen-* (freeze *))
(define double (frozen-* 2))
(check-equal? (* 2 3) (double 3))
```

Evaluation

```
(define frozen-* (freeze *))
= (define frozen-*
  (define (expect-1 arg1)
    (define (expect-2 arg2)
      (* arg1 arg2))
      expect-2)
    expect-1)

(define double (frozen-* 2))
= (define double
  (define (expect-2 arg2) (* 2 arg2))
  expect-2)

(double 3)
= (* 2 3)
```

Currying functions

Currying is the general technique of "freezing" functions with multiple parameters. It provides a way of delaying (and caching) the passage of multiple arguments by means of new functions.

A curried function $\text{curry}_{f,n,a}(x)$ is a unary function annotated with an uncurried function f arguments a and a number of expected arguments n that can be recursively defined as:

$$\begin{aligned}\text{curry}_{f,n+1,[a_1,\dots,a_n]}(x) &= \text{curry}_{f,n,[a_1,\dots,a_n,x]} \\ \text{curry}_{f,0,[a_1,\dots,a_n]}(x) &= f(a_1, \dots, a_n, x)\end{aligned}$$

```
#lang racket
(define frozen-* (curry *))
(define double (frozen-* 2))
(require rackunit)
(check-equal? (* 2 3) (double 3))
```

Haskell Curry

Did you know?

- In some programming languages functions are curried by default. Examples include Haskell and ML.
- The term currying is named after Haskell Curry, a notable logician who developed combinatory logic and the Curry-Howard correspondence (practical applications include proof assistants).

Haskell was born in Millis, MA (1 hour drive from UMB).



Source: public domain