### CS420

Introduction to the Theory of Computation

Lecture 24: Mapping reducibility

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## How to write a 21<sup>st</sup> century proof



### Leslie Lamport

A method of writing proofs is described that makes it harder to prove things that are not true. The method, based on hierarchical structuring, is simple and practical. The author's twenty years of experience writing such proofs is discussed.

Source: <a href="mailto:lamport.azurewebsites.net/pubs/proof.pdf">lamport.azurewebsites.net/pubs/proof.pdf</a>

#### Why should we read this?

- Structured proofs are just a method of displaying your proofs in a brief, yet rigorous way
- I will be doing structured proofs in this lesson, you can use this method of presenting proofs in the test!

## Today we will learn...



- Computable functions
- Mapping reducible
- Mapping reducibility and decidability/undecidability
- Mapping reducibility and Turing recognition/unrecognition

Section 5.3.



If A is regular, then  $X_A$  decidable.

$$X_A = \{ \langle D \rangle \mid D \text{ is a DFA} \land L(D) \cap A \neq \emptyset \}$$

**Proof.** If A is regular, then let C be the DFA that recognizes A. Let intersect be the implementation of  $\cap$  and E\_DFA the decider of  $E_{DFA}$ . The following is the decider of  $X_A$ .

```
def X_A(D):
    return not E_DFA(intersect(C, D))
```

We reduced the problem of checking if  $X_A$  is decidable in terms of checking if  $E_{DFA}$ .

Can we generalize this process?



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### Proof (2<sup>nd</sup> try).

1. Let  $L_1(D) = L(D) \cap A$  where D is a DFA.



If A is regular, then  $X_A$  decidable.

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eq \emptyset \}$$

- 1. Let  $L_1(D) = L(D) \cap A$  where D is a DFA.
- 2. For any D we have that  $L_1(D)$  is regular. (**Proof?**)



If A is regular, then  $X_A$  decidable.

$$X_A = \{\langle D \rangle \mid D ext{ is a DFA} \wedge L(D) \cap A 
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- 1. Let  $L_1(D) = L(D) \cap A$  where D is a DFA.
- 2. For any D we have that  $L_1(D)$  is regular. (**Proof?**)
- 3. Let  $D_{DA}$  be the DFA that recognizes  $L_1(D)$ . (Proof?)



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- 2. For any D we have that  $L_1(D)$  is regular. (**Proof?**)
- 3. Let  $D_{DA}$  be the DFA that recognizes  $L_1(D)$ . (Proof?)
- 4.  $\langle D 
  angle \in X_A$  iff  $\langle L_1(D) 
  angle \in \overline{E}_{\mathrm{DFA}}$  (Proof?)  $^\dagger$



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- 2. For any D we have that  $L_1(D)$  is regular. (**Proof?**)
- 3. Let  $D_{DA}$  be the DFA that recognizes  $L_1(D)$ . (Proof?)
- 4.  $\langle D 
  angle \in X_A$  iff  $\langle L_1(D) 
  angle \in \overline{E}_{\mathrm{DFA}}$  (Proof?)  $^\dagger$
- 5. The test  $\langle L_1(D) \rangle \in \overline{E}_{\mathrm{DFA}}$  is decidable, and equivalent to testing  $\langle D \rangle \in X_A$ , so the latter is decidable?

 $<sup>\</sup>dagger$ : Recall that if A decidable, then  $\overline{A}$  decidable (Lesson 21).

## Mapping reducibility



### Intuition

If we can establish an equivalence up to some function, then we can **reduce** a problem into another known problem solved in another language.

### Example

- 4. (Mapping-reducibility):  $\langle D 
  angle \in X_A$  iff  $\langle L_1(D) 
  angle \in \overline{E}_{\mathrm{DFA}}$
- 5. (Decidability): The test  $\langle L_1(D) \rangle \in \overline{E}_{DFA}$  is decidable, and equivalent to testing  $\langle D \rangle \in X_A$ , so the latter is decidable?

We will now implement a framework on reducibility

# Mapping reducibility

## Computable function



### Definition 5.17

We say that

$$f:\Sigma^{\star}\longrightarrow\Sigma^{\star}$$

is a **computable** function if there exists a Turing Machine M that when given w halts and results in f(w) on its tape.

### Intuition

This is a **total** function (terminates for all inputs) encoded in terms of a Turing Machine.

## Mapping reducible



### Definition 5.20

Language A is **mapping reducible** to language B, notation  $A \leq_{\mathrm{m}} B$  if there is a computable function f, where for every w,

$$w \in A \iff f(w) \in B$$

What can we do with mapping reducible?

ullet Convert membership testing in A into membership testing in B

## Example



$$X_A = \{\langle D 
angle \mid D ext{ is a DFA} \wedge L(D) \cap A 
eq \emptyset \}$$
  $E_{ ext{DFA}} = \{\langle D 
angle \mid D ext{ is a DFA} \wedge L(D) = \emptyset \}$ 

We show that  $X_A \leq_{\mathrm{m}} \overline{E}_{\mathrm{DFA}}$ .

- 1. Given a DFA D let  $L_1(D)$  be the DFA that recognizes  $L(D)\cap A$ , where A is regular.
- 2. We show that  $X_A \leq_{\mathrm{m}} \overline{E}_{\mathrm{DFA}}$

## Example



$$X_A = \{\langle D 
angle \mid D ext{ is a DFA} \wedge L(D) \cap A 
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angle \mid D ext{ is a DFA} \wedge L(D) = \emptyset \}$ 

We show that  $X_A \leq_{\mathrm{m}} \overline{E}_{\mathrm{DFA}}$ .

- 1. Given a DFA D let  $L_1(D)$  be the DFA that recognizes  $L(D) \cap A$ , where A is regular.
- 2. We show that  $X_A \leq_{\mathrm{m}} \overline{E}_{\mathrm{DFA}}$ 
  - $\circ$  Show: If  $\langle D 
    angle \in X_A$ , then  $\langle L_1(D) 
    angle \in \overline{E}_{\mathrm{DFA}}$ .
    - 1.  $L(D) \cap A \neq \emptyset$  (assumption)
    - 2.  $\langle L_1(D)
      angle \in \overline{E}_{
      m DFA}$  (by 2.1)
  - $\circ$  Show: If  $\langle L_1(D)
    angle \in \overline{E}_{\mathrm{DFA}}$  , then  $\langle D
    angle \in X_A$  .
    - 1.  $\langle D 
      angle \in X_A$  by  $L_1(D) 
      eq \emptyset$  (assumption)

## Ungraded homework exercises



- 1. Show that  $\leq_m$  is a reflexive relation.
- 2. Show that  $\leq_m$  is a transitive relation.



If A is regular, then  $X_A$  decidable.

#### Proof (2<sup>nd</sup> try).

- 1. Let  $L_1(D) = L(D) \cap A$  where D is a DFA.
- 2. For any D we have that  $L_1(D)$  is regular. (**Proof?**)
- 3. Let D be the DFA that recognizes  $L_1$ . (**Proof?**)
- 4.  $X_A \leq_{\mathrm{m}} \overline{E}_{\mathrm{DFA}}$  (Before:  $\langle D 
  angle \in X_A$  iff  $\langle L_1(D) 
  angle \in \overline{E}_{\mathrm{DFA}}$  )
- 5. The test  $\langle L_1(D) \rangle \in \overline{E}_{\mathrm{DFA}}$  is decidable, and equivalent to testing  $\langle D \rangle \in X_A$ , so the latter is decidable?

### We will now generalize the (5) step



### Theorem 5.22

If  $A \leq_{\mathrm{m}} B$  and B is decidable, then A is decidable.

Proof in cogumbreiro/turing.

## Completing the running example



If A regular, then  $X_A = \{\langle D \rangle \mid D \text{ is a DFA} \wedge L(D) \cap A \neq \emptyset\}$  decidable.

### Proof (3<sup>rd</sup> try).

- 1. For any D we have that  $L_{DA} = L(D) \cap A$  is regular, since:
  - $\circ$  For any DFA D we have that  $L(D)\cap A$  is regular, since regular langs are closed for  $\cap$ , L(D) is regular (def of reg langs), and A is regular (assumption).
- 2.  $X_A \leq_{\mathrm{m}} \overline{E}_{\mathrm{DFA}}$ , by Slide 9
- 3.  $\overline{E}_{
  m DFA}$  is decidable, by Lemma R.4 and  $E_{
  m DFA}$  decidable (Theorem 4.4)
- 4.  $X_A$  is decidable, by Theorem 5.22,  $\overline{E}_{
  m DFA}$  is decidable, and  $X_A \leq_{
  m m} \overline{E}_{
  m DFA}$  (2)

Lemma R.4 (Lesson 21). If A decidable, then  $\overline{A}$  decidable.



### Corollary 5.23

If  $A \leq_{\mathrm{m}} B$  and A is undecidable, then B is undecidable.

Proof.



### Corollary 5.23

If  $A \leq_{\mathrm{m}} B$  and A is undecidable, then B is undecidable.

#### Proof.

- 1. B is decidable, by contradiction.
- 2. A is decidable, by Theorem 5.22 and  $A \leq_{
  m m} B$  (assumption) and B decidable (1)
- 3. We reach a contradiction: A is decidable (2) and undecidable (assumption).

### Exercise 5.24



- $A_{\mathsf{TM}} \leq_{\mathsf{m}} HALT_{\mathsf{TM}} \mathsf{holds}^{\dagger}$ .
- Show that  $HALT_{\mathsf{TM}}$  is undecidable.

### Exercise 5.24



- $A_{\mathsf{TM}} \leq_{\mathsf{m}} HALT_{\mathsf{TM}} \mathsf{holds}^{\dagger}$ .
- Show that  $HALT_{\mathsf{TM}}$  is undecidable.
- 1. Apply Corollary 5.23 since  $A_{\rm TM}$  is undecidable (Theorem 4.11) and  $A_{\rm TM} \leq_{\rm m} HALT_{\rm TM}$  (hypothesis).

<sup>†</sup> Proof in cogumbreiro/turing.

### Theorem 5.28



If  $A \leq_{\mathrm{m}} B$  and B is recognizable, then A is recognizable.

#### Exercise

•  $A_{\mathsf{TM}} \leq_{\mathrm{m}} HALT_{\mathsf{TM}}$ 

Show that  $A_{\mathsf{TM}}$  is recognizable via mapping reducibility.

### Theorem 5.28



If  $A \leq_{\mathrm{m}} B$  and B is recognizable, then A is recognizable.

#### Exercise

•  $A_{\mathsf{TM}} \leq_{\mathrm{m}} HALT_{\mathsf{TM}}$ 

Show that  $A_{\mathsf{TM}}$  is recognizable via mapping reducibility.

#### Proof.

- 1. Give a program that recognizes  $HALT_{TM}$  (homework!)
- 2.  $A_{TM}$ , by Theorem 5.28,  $A_{TM} \leq_{\rm m} HALT_{TM}$ , and (1).

## Corollary 5.29



If A is unrecognizable and  $A \leq_{\mathrm{m}} B$ , then B is unrecognizable.

### Theorem R.1

If  $A \leq_{\mathrm{m}} B$ , then  $\overline{A} \leq_{\mathrm{m}} \overline{B}$ .

#### Exercise

Show that  $\overline{HALT}_{\mathsf{TM}}$  is unrecognizable.

## Corollary 5.29



If A is unrecognizable and  $A \leq_{\mathrm{m}} B$ , then B is unrecognizable.

### Theorem R.1

If  $A \leq_{\mathrm{m}} B$ , then  $\overline{A} \leq_{\mathrm{m}} \overline{B}$ .

#### Exercise

Show that  $\overline{HALT}_{\mathsf{TM}}$  is unrecognizable.

#### Proof.

- 1.  $\overline{A}_{\sf TM} \leq_{
  m m} \overline{HALT}_{\sf TM}$ , by Theorem R.1 and  $A_{\sf TM} \leq_{
  m m} HALT_{\sf TM}$  (exercise 5.24)
- 2.  $\overline{HALT}_{TM}$  is unrecognizable, by Corollary 5.29,  $\overline{A}_{TM} \leq_{\mathrm{m}} \overline{HALT}_{TM}$  (1), and  $\overline{A}_{TM}$  is unrecognizable (Corollary 4.23)

# Extra proofs



### Theorem 5.22

If  $A \leq_{\mathrm{m}} B$  and B is decidable, then A is decidable.

Proof.



### Theorem 5.22

If  $A \leq_{\mathrm{m}} B$  and B is decidable, then A is decidable.

#### Proof.

- 1. B is decidable, so let  $M_B$  be its decider.
- 2. Let  $M_A$  be a turing machine defined as:  $M_A(w)=M_B(f(w))$ Run  $M_B$  with input f(w). If  $M_B$  accepts,  $M_A$  accepts. If  $M_B$  rejects,  $M_A$  rejects.
- 3. Correctness: Prove that  $L(M_A) = A$  (next slide)
- 4. Termination: Prove that  $M_A$  halts for every input:



### Theorem 5.22

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- 3. Correctness: Prove that  $L(M_A) = A$  (next slide)
- 4. Termination: Prove that  $M_A$  halts for every input:  $M_A$  just runs  $M_B$ , which halts for every input.

Our goal is show that there exists a Turing machine that decides A, so we must prove that it does recognize A (correctness) and that it decides A (termination).



### Theorem 5.22

**Proof (Continuation).** Show that  $L(M_A) = A$ .

We do a case analysis on the result of executing  $M_A$  with input w and show that w is (not) in A:



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We do a case analysis on the result of executing  $M_A$  with input w and show that w is (not) in A:

• If  $M_A$  accepts some w we must show that  $w \in A$ . From  $M_B$ , we get that  $f(w) \in L(B)$ , thus, from Def 5.20, we have  $w \in A$ .



### Theorem 5.22

**Proof (Continuation).** Show that  $L(M_A) = A$ .

We do a case analysis on the result of executing  $M_A$  with input w and show that w is (not) in A:

- If  $M_A$  accepts some w we must show that  $w \in A$ . From  $M_B$ , we get that  $f(w) \in L(B)$ , thus, from Def 5.20, we have  $w \in A$ .
- If  $M_A$  rejects some w we must show that  $w \notin A$ . If reject, then  $f(w) \notin L(B)$ , thus, from Def 5.20, we have  $w \notin A$ .

## Example 5.24



### $HALT_{\mathsf{TM}}$ is undecidable

#### Proof.

- 1. We show that  $A_{\mathsf{TM}} \leq_{\mathrm{m}} HALT_{\mathsf{TM}}$  with f, where  $f(\langle M, w \rangle) = \langle M', w \rangle$  and M' runs M(w) if M rejects, then loop, otherwise accept.
- 2. Since  $A_{\mathsf{TM}}$  is undecidable, then  $HALT_{\mathsf{TM}}$  is undecidable (Corollary 5.23).

Unfold Def 5.20:

$$\langle M,w
angle \in A_{\mathsf{TM}} \iff f(\langle M,w
angle) \in HALT_{\mathsf{TM}}$$

## Example 5.24



### $HALT_{\mathsf{TM}}$ is undecidable

#### Proof.

- 1. We show that  $A_{\mathsf{TM}} \leq_{\mathrm{m}} HALT_{\mathsf{TM}}$  with f, where  $f(\langle M, w \rangle) = \langle M', w \rangle$  and M' runs M(w) if M rejects, then loop, otherwise accept.
- 2. Since  $A_{\mathsf{TM}}$  is undecidable, then  $HALT_{\mathsf{TM}}$  is undecidable (Corollary 5.23).

Unfold Def 5.20:

$$\langle M,w
angle \in A_{\mathsf{TM}} \iff f(\langle M,w
angle) \in HALT_{\mathsf{TM}}$$

Step 1:  $\langle M,w
angle \in A_{\mathsf{TM}} \implies f(\langle M,w
angle) \in HALT_{\mathsf{TM}}$ 

Step 2:  $f(\langle M,w 
angle) \in HALT_{\mathsf{TM}} \implies \langle M,w 
angle \in A_{\mathsf{TM}}$ 



### $HALT_{\mathsf{TM}}$ is undecidable

Recall that:

$$HALT_{\mathsf{TM}} = \{ \langle M, w \rangle \mid M \text{ is a TM and } M \text{ halts on input } w \}$$

and that M' runs M(w) if M reject, then loop, otherwise accept.

#### **Proof (continuation).**

Step 1. 
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• Since  $\langle M, w \rangle \in A_{\mathsf{TM}}$ , then M accepts w.



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#### **Proof (continuation).**

Step 1.  $\langle M,w
angle \in A_{\mathsf{TM}} \implies f(\langle M,w
angle) \in HALT_{\mathsf{TM}}.$ 

- ullet Since  $\langle M,w
  angle \in A_{\mathsf{TM}}$ , then M accepts w.
- ullet Thus, M' halts, and therefore  $\langle M',w
  angle \in HALT_{\mathsf{TM}}$



### $HALT_{\mathsf{TM}}$ is undecidable

#### Recall that:

- 1.  $HALT_{\mathsf{TM}} = \{ \langle M, w \rangle \mid M \text{ is a TM and } M \text{ halts on input } w \}$
- 2. M' runs M(w) if M reject, then loop, otherwise accept.

#### **Proof (continuation).**

**Step 2.** We have  $f(\langle M,w\rangle)=\langle M',w\rangle\in HALT_{\mathsf{TM}}$  and must show  $\langle M,w\rangle\in A_{\mathsf{TM}}$ .



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#### Recall that:

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**Step 2.** We have  $f(\langle M,w\rangle)=\langle M',w\rangle\in HALT_{\mathsf{TM}}$  and must show  $\langle M,w\rangle\in A_{\mathsf{TM}}$ .

• Since  $f(\langle M,w 
angle) \in HALT_{\mathsf{TM}}$  and (1), then M' halts.



### $HALT_{\mathsf{TM}}$ is undecidable

#### Recall that:

- 1.  $HALT_{\mathsf{TM}} = \{ \langle M, w \rangle \mid M \text{ is a TM and } M \text{ halts on input } w \}$
- 2. M' runs M(w) if M reject, then loop, otherwise accept.

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- Since  $f(\langle M,w 
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- Thus, M' accepts,



### $HALT_{\mathsf{TM}}$ is undecidable

#### Recall that:

- 1.  $HALT_{\mathsf{TM}} = \{ \langle M, w \rangle \mid M \text{ is a TM and } M \text{ halts on input } w \}$
- 2. M' runs M(w) if M reject, then loop, otherwise accept.

#### **Proof (continuation).**

**Step 2.** We have  $f(\langle M,w\rangle)=\langle M',w\rangle\in HALT_{\mathsf{TM}}$  and must show  $\langle M,w\rangle\in A_{\mathsf{TM}}$ .

- Since  $f(\langle M,w 
  angle) \in HALT_{\mathsf{TM}}$  and (1), then M' halts.
- Thus, M' accepts, and since M' only accepts when M accepts w, we conclude our proof.



If  $A \leq_{\mathrm{m}} B$  and B is recognizable, then A is recognizable.

#### **Detailed proof.**

We must show that there exists some  $M_A$  that recognizes A.



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### **Detailed proof.**

We must show that there exists some  $M_A$  that recognizes A.

- 1. Let  $M_A(w) = M_B(f(w))$ . That is, machine  $M_A$  given w computes f(w) and accepts.
- 2. Show that  $L(M_A) = A$ .
  - $\circ$  **Step 1:** If  $M_A$  accepts w, then  $w \in A$ .
  - $\circ$  **Step 2:** If  $w \in A$ , then  $M_A$  accepts w.



If  $A \leq_{\mathrm{m}} B$  and B is recognizable, then A is recognizable.

### Proof (Step 1).

	Hypothesis
H1	$M_A$ accepts $w$
H2	$w \in A \iff f(w) \in B$
НЗ	$M_B$ recognizes $B$
H4	$M_A(w)=M_B(f(w))$

**Goal:** show that  $w \in A$ 

1. Since (H1)  $M_A$  accept w and H4, we have that  $M_B$  accepts f(w).



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**Goal:** show that  $w \in A$ 

- 1. Since (H1)  $M_A$  accept w and H4, we have that  $M_B$  accepts f(w).
- 2. From  $M_B$  accepts f(w) and H3, we get  $f(w) \in B$ .



If  $A \leq_{\mathrm{m}} B$  and B is recognizable, then A is recognizable.

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**Goal:** show that  $w \in A$ 

- 1. Since (H1)  $M_A$  accept w and H4, we have that  $M_B$  accepts f(w).
- 2. From  $M_B$  accepts f(w) and H3, we get  $f(w) \in B$ .
- 3. Since  $f(w) \in B$  and H2, then  $w \in A$ .



If  $A \leq_{\mathrm{m}} B$  and B is recognizable, then A is recognizable.

### **Proof. (Step 2)**

	Hypothesis
НО	$w \in A$
H1	$w \in A \iff f(w) \in B$
H2	$M_B$ recognizes $B$
НЗ	$M_A(w)=M_B(f(w))$

**Goal:** show that  $M_A$  accepts w.



If  $A \leq_{\mathrm{m}} B$  and B is recognizable, then A is recognizable.

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НО	$w \in A$
H1	$w \in A \iff f(w) \in B$
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НЗ	$M_A(w)=M_B(f(w))$

**Goal:** show that  $M_A$  accepts w.

- 1. From (H1)  $w \in A$  and H2, we have that  $f(w) \in B$ .
- 2. From  $f(w) \in B$  and H3, we have that  $M_B$  accepts f(w)
- 3. From  $M_B$  accepts f(w) and H4, we have that  $M_A$  accepts w.



If  $A \leq_{\mathrm{m}} B$  and B is recognizable, then A is recognizable.

### **Detailed proof.**

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  - $\circ$  **Step 1:** If  $M_A$  accepts w, then  $w \in A$ .
  - $\circ$  **Step 2:** If  $w \in A$ , then  $M_A$  accepts w.

# Homework 8

#### **EXAMPLE 5.24**



In Theorem 5.1 we used a reduction from  $A_{TM}$  to prove that  $HALT_{TM}$  is undecidable. This reduction showed how a decider for  $HALT_{TM}$  could be used to give a decider for  $A_{TM}$ . We can demonstrate a mapping reducibility from  $A_{TM}$  to  $HALT_{TM}$  as follows. To do so, we must present a computable function f that takes input of the form  $\langle M, w \rangle$  and returns output of the form  $\langle M', w' \rangle$ , where

$$\langle M, w \rangle \in A_{\mathsf{TM}}$$
 if and only if  $\langle M', w' \rangle \in HALT_{\mathsf{TM}}$ .

The following machine F computes a reduction f.

$$F =$$
 "On input  $\langle M, w \rangle$ :

**1.** Construct the following machine M'.

$$M'$$
 = "On input  $x$ :

- **1.** Run *M* on *x*.
- **2.** If M accepts, accept.
- **3.** If *M* rejects, enter a loop."
- **2.** Output  $\langle M', w \rangle$ ."



Use Corollary 5.23.

- 1.  $A_{\mathsf{TM}} \leq_{\mathsf{m}} HALT_{\mathsf{TM}}$  (next slide)
- 2.  $A_{\mathsf{TM}}$  is undecidable by Theorem 4.11 (Lesson 21)

```
Theorem example_5_24:
    ~ Decidable HALT_tm.
Proof.
    apply reducible_undecidable with (A:=A_tm).
    - apply A_tm_red_HALT_tm.
    - apply a_tm_undecidable.
Qed.
```



The mapping function is given in the book. We separate the construction of M' into its own function just so we can prove theorems more simply.

```
F = "On input \langle M, w \rangle:
```

- 1. Construct the following machine M'. M' = "On input x:
  - 1. Run M on x.
  - **2.** If M accepts, accept.
  - **3.** If *M* rejects, enter a loop."
- **2.** Output  $\langle M', w \rangle$ ."

```
(* Construct the following machine *)
Definition A_tm_looper M := Build (
  fun x \Rightarrow (* On input x: *)
  mlet r \leftarrow Call M \times in (*1. Run M on x)
  if r then ACCEPT (* 2. If M accepts, accept
  else LOOP). (* 3. If M rejects, enter a loop.
Definition A_tm_to_HALT_tm p:=
    (* On input <\( M, \w \) \( \)
    let (M, w) := decode_machine_input p in
    (* 1. Construct the following machine M' *)
    let M' := A_tm_looper M w in
    (* 2. Output <√ M', w √> *)
    <[ M', w ]>.
```



- 1. Show that if  $F(w) \in HALT_{TM}$ , then  $w \in A_{TM}$ .
- 2. Show that if  $w \in A_{TM}$ , then  $F(w) \in HALT_{TM}$ .

```
Theorem A_tm_red_HALT_tm: A_tm ≤m HALT_tm.
Proof.
   apply reducible_iff with A_tm_to_HALT_tm.
   split; intros.
   - apply A_tm_red_HALT_tm_1; auto.
   - apply A_tm_red_HALT_tm_2; auto.
Qed.
```



### Structure of the proof

- 1. Simplify assumption  $w \in A_{TM}$  (with inversion theorem)
  - $\circ~$  We get that  $w=\langle M,i
    angle$  for some M and i
  - $\circ$  We get that M accepts i
- 2. Show  $F(\langle M,i 
  angle) \in HALT_{TM}$  (with constructor \_def theorem)
  - $\circ \ F(\langle M,i 
    angle) = \langle looper(M),i 
    angle$
  - $\circ$  Show that looper(M) does not loop when M accepts

```
Lemma A_tm_red_HALT_tm_1:
   forall w,
   A_tm w →
   HALT_tm (A_tm_to_HALT_tm w).
```



- 1. Simplify assumption  $F(w) \in HALT_{TM}$  (by inverting with <code>\_inv</code>)
  - $\circ$  Obtain  $F(w) = \langle M', i 
    angle$  for some M' and i (invert)
    - ullet Obtain that  $w=\langle M,i
      angle$  for some M
    - Obtain that M' = looper(M)
  - $\circ$  Obtain that M' does not loop with i
    - lacktriangle Thus, M accepts i
- 2. Show  $w \in A_{TM}$  (construct goal using \_def theorem)
  - $\circ$  Since M accepts i and  $w = \langle M, i 
    angle$

```
Lemma A_tm_red_HALT_tm_2:
   forall w,
   HALT_tm (A_tm_to_HALT_tm w) →
   A_tm w.
```