

CS420

Introduction to the Theory of Computation

Lecture 25: Undecidability and unrecognizability

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Today we learn

- Decidability results
- Halting problem
- Emptiness for TM is undecidable

Section 4.2, 5.1

Decidability and Recognizability

Understanding the limits of decision problems

Implementation: algorithm that answers a decision problem, that is algorithm says YES whenever decision problem says YES.

Concept	Intuition	Example
Recognizable	Can we implement the problem?	A_{TM}
Decidable	Can we implement the problem and prove it terminates?	A_{REX}
Undecidable	Impossible to say NO without looping	A_{TM}
Unrecognizable	Impossible to say YES and NO without looping	???

Why is A_{TM} recognizable?



Decidability and Recognizability

Understanding the limits of decision problems

Concept	YES without looping	NO without looping
Recognizable	Possible	Maybe
Decidable	Possible	Possible
Undecidable	Maybe	Impossible
Unrecognizable	Impossible	Impossible

- **Possible**: we know an implementation (\exists)
- **Impossible**: no implementation is possible (\forall)

Warmup

Require Import Turing.Turing.

Lemma `decidable_to_recognizable`:

forall L,
Decidable L \rightarrow
Recognizable L.

Proof.

Admitted.

Lemma `unrecognizable_to_undecidable`:

forall L,
 \sim Recognizable L \rightarrow
 \sim Decidable L.

Proof.

Admitted.

Corollary 4.23

$\overline{A_{TM}}$ is unrecognizable

Corollary 4.23: \overline{A}_{TM} is unrecognizable

Lemma `co_a_tm_not_recognizable`:
~ Recognizable (compl `A_tm`).

Done in class...

Corollary 4.18

Some languages are
unrecognizable

Corollary 4.18 Some languages are unrecognizable

Proof.

Corollary 4.18 Some languages are unrecognizable

Proof. An example of an unrecognizable language is: $\overline{A_{TM}}$

If L is decidable,
then \overline{L} is decidable

On pen-and-paper proofs

THEOREM 4.22

A language is decidable iff it is Turing-recognizable and co-Turing-recognizable.

In other words, a language is decidable exactly when both it and its complement are Turing-recognizable.

PROOF We have two directions to prove. First, if A is decidable, we can easily see that both A and its complement \overline{A} are Turing-recognizable. Any decidable language is Turing-recognizable, and the complement of a decidable language also is decidable.

Proof of Theorem 4.22 Taken from the book.

First, if A is decidable, we can easily see that both A and its complement \bar{A} are Turing-recognizable.

- A is decidable, then A is recognizable by definition.
- A is decidable, then \bar{A} is recognizable? **Why?**

Any decidable language is Turing-recognizable,

- Yes, by definition.

and the complement of a decidable language also is decidable.

- **Why?**

If L is decidable, then \overline{L} is decidable

1. Let M decide L .
2. Create a Turing machine that negates the result of M .

```
Definition inv M w :=  
  mlet b ← Call m w in halt_with (negb b).
```

3. Show that `inv M` recognizes $\text{Inv}(L) = \{w \mid M \text{ rejects } w\}$
4. Show that the result of `inv M` for any word w is the negation of running M with m , where negation of accept is reject, reject is accept, and loop is loop.
5. The goal is to show that `inv M` recognizes \overline{L} and is decidable.

What about loops? If M loops on some word w , then `inv M` would also loop. How is does `inv M` recognize \overline{L} ?



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What about loops? If M loops on some word w , then `inv M` would also loop. How does `inv M` recognize \overline{L} ?

Recall that L is decidable, so M will never loop.



If L is decidable, then \overline{L} is decidable

Continuation...

Part 1. Show that `inv M` recognizes \overline{L}

We must show that: If M decides L and `inv M` recognizes $\text{Inv}(L)$, then `inv M` is decidable.

It is enough to show that if M decides L , then $\text{Inv}(L) = \overline{L}$.

Show proof `inv_compl_equiv`.

Part 2. Show that `inv M` is a decider

Show proof `decides_to_compl`.



Chapter 5: Undecidability

*HALT*_{TM}: Termination of TM

Will this TM halt given this input?

(The Halting problem)

$HALT_{TM}$ is undecidable

Theorem 5.1: $HALT_{TM}$ loops for some input

Set-based encoding

$HALT_{TM} = \{ \langle M, w \rangle \mid M \text{ is a TM and } M \text{ halts on input } w \}$

Function-based encoding

```
def HALT_TM(M,w):  
    return M halts on w
```

Proof

Proof idea: Given Turing machine acc , show that acc decides A_{TM} .

```
def acc(M, w):  
    if HALT_TM(M,w):  
        return M(w)  
    else:  
        return False
```

$HALT_{TM}$ is undecidable

Theorem 5.1: Proof overview

```
Definition acc D p :=  
  let (M, w) := decode_machine_input p in  
  mlet b ← Call D p in (*  $HALT_{TM}(M, w)$  *)  
  if b then Call M w else REJECT.
```

```
Definition acc_lang D p :=  
  let (M, w) := decode_machine_input p in  
  run D p = Accept /\ run M w = Accept.
```

$$Acc_D = \{ \langle M, w \rangle \mid D \text{ accepts } \langle M, w \rangle \wedge M \text{ accepts } w \}$$

Apply Thm 4.11 to (H) " acc decides A_{TM} " and reach a contradiction. To prove H:

1. Show that acc recognizes Acc_D
2. Show that $Acc_D = A_{TM}$ (why do we need this step?)
3. Show that acc is decidable



$HALT_{TM}$ is undecidable

Part 1. Show that `acc` recognizes Acc_D

```
1 Definition acc p :=  
2 let (M, w) := decode_machine_input p in  
3 mlet b ← Call D p in  
4 if b then Call M w else REJECT.
```

1. Show that if `acc w` accepts, then $p \in Acc_D$, ie, D accepts $\langle M, p \rangle$ and M accepts w .

$HALT_{TM}$ is undecidable

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 - Case analysis on `Call D <M,w>`

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 - Case analysis on `Call D <M, w>`
 1. D accepts `<M, w>`, then we get that M accepts w

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1. Show that if `acc w` accepts, then $p \in Acc_D$, ie, D accepts $\langle M, p \rangle$ and M accepts w .
 - Case analysis on `Call D <M, w>`
 1. D accepts $\langle M, w \rangle$, then we get that M accepts w
 2. D rejects $\langle M, w \rangle$, then contradiction
2. Show that if $w \in Acc_D$, then `acc w` accepts.

$HALT_{TM}$ is undecidable

Part 1. Show that `acc` recognizes Acc_D

```
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2 let (M, w) := decode_machine_input p in  
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1. Show that if `acc w` accepts, then $p \in Acc_D$, ie, D accepts $\langle M, p \rangle$ and M accepts w .
 - Case analysis on `Call D <M, w>`
 1. D accepts $\langle M, w \rangle$, then we get that M accepts w
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2. Show that if $w \in Acc_D$, then `acc w` accepts.
 - Given D accepts $\langle M, w \rangle$ and M accepts w , show that `acc w` accepts



$HALT_{TM}$ is undecidable

Part 1. Show that `acc` recognizes Acc_D

```
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2 let (M, w) := decode_machine_input p in
3 mlet b ← Call D p in
4 if b then Call M w else REJECT.
```

1. Show that if `acc w` accepts, then $p \in Acc_D$, ie, D accepts $\langle M, p \rangle$ and M accepts w .

- Case analysis on `Call D <M, w>`
 1. D accepts $\langle M, w \rangle$, then we get that M accepts w
 2. D rejects $\langle M, w \rangle$, then contradiction

2. Show that if $w \in Acc_D$, then `acc w` accepts.

- Given D accepts $\langle M, w \rangle$ and M accepts w , show that `acc w` accepts
- Rewrite each in code, get accept



$HALT_{TM}$ is undecidable

Part 2. Show that $Acc_D = A_{TM}$

1. Show that if $\langle M, w \rangle \in Acc_D$, then $\langle M, p \rangle \in A_{TM}$

$HALT_{TM}$ is undecidable

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 - We have M accepts w from $\langle M, p \rangle \in Acc_D$

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 - We have M accepts w from $\langle M, p \rangle \in Acc_D$
2. Show that if (i) $\langle M, w \rangle \in A_{TM}$, then $\langle M, w \rangle \in Acc_D$, ie

$HALT_{TM}$ is undecidable

Part 2. Show that $Acc_D = A_{TM}$

1. Show that if $\langle M, w \rangle \in Acc_D$, then $\langle M, p \rangle \in A_{TM}$
 - We have M accepts w from $\langle M, p \rangle \in Acc_D$
2. Show that if (i) $\langle M, w \rangle \in A_{TM}$, then $\langle M, w \rangle \in Acc_D$, ie M accepts w and D accepts $\langle M, w \rangle$

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Part 2. Show that $Acc_D = A_{TM}$

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 - We have that M accepts w from (i)

$HALT_{TM}$ is undecidable

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1. Show that if $\langle M, w \rangle \in Acc_D$, then $\langle M, p \rangle \in A_{TM}$
 - We have M accepts w from $\langle M, p \rangle \in Acc_D$
2. Show that if (i) $\langle M, w \rangle \in A_{TM}$, then $\langle M, w \rangle \in Acc_D$, ie M accepts w and D accepts $\langle M, w \rangle$
 - We have that M accepts w from (i)
 - We have that D accepts $\langle M, w \rangle$ since M halts.

*HALT*_{TM} is undecidable

Part 3. Show that `acc` is decidable

Proof by contradiction. Assume `acc` loops with $p = \langle M, w \rangle$ and reach a contradiction.



$HALT_{TM}$ is undecidable

Part 3. Show that acc is decidable

Proof by contradiction. Assume acc loops with $p = \langle M, w \rangle$ and reach a contradiction.

If acc loops with p , then D accepts p and M loops with w , or D loops with p^\dagger

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Part 3. Show that acc is decidable

Proof by contradiction. Assume acc loops with $p = \langle M, w \rangle$ and reach a contradiction.

If acc loops with p , then D accepts p and M loops with w , or D loops with p^\dagger

- If D accepts p , then M halts with w , which contradicts with M loops with w

$HALT_{TM}$ is undecidable

Part 3. Show that acc is decidable

Proof by contradiction. Assume acc loops with $p = \langle M, w \rangle$ and reach a contradiction.

If acc loops with p , then D accepts p and M loops with w , or D loops with p [†]

- If D accepts p , then M halts with w , which contradicts with M loops with w
- If D loops with p , we reach a contradiction because D is a decider

[†]: Why?

E_{TM} : Emptiness of TM

(Is the language of this TM empty?)

Theorem 5.2: E_{TM} is undecidable

Set-based

$$E_{TM} = \{\langle M \rangle \mid M \text{ is a TM and } L(M) = \emptyset\}$$

Function-based

```
def E_TM(M):  
    return L(M) == {}
```

Proof overview: show that `acc` decides A_{TM}

```
def build_M1(M, w):  
    def M1(x):  
        if x == w:  
            return M accepts w  
        else:  
            return False  
    return M1
```

```
def acc(M, w):  
    b = E_TM(build_M1(M, w))  
    return not b
```

- $w \in L(M1) \iff \langle M1 \rangle \notin E_{TM}$
- $w \in L(M1) \iff w \in L(M)$



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Proof follows by contradiction.



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Goal: E_{TM} decidable implies A_{TM} decidable

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Let D decide E_{TM} .

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Let D decide E_{TM} .

1. Show that `acc` recognizes A_{TM}
 1. Show that $A_{TM} = \text{Acc}_D$ where $\text{Acc}_D = \{\langle M, w \rangle \mid L(M1_{M,w}) \neq \emptyset\}$
(`e_tm_a_tm_spec`)

Theorem 5.2: E_{TM} is undecidable

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(`e_tm_a_tm_spec`)
 2. Show that `acc` recognizes Acc_D (`E_tm_A_tm_recognizes`)



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Proof follows by contradiction.

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Goal: E_{TM} decidable implies A_{TM} decidable

Let D decide E_{TM} .

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 1. Show that $A_{TM} = \text{Acc}_D$ where $\text{Acc}_D = \{\langle M, w \rangle \mid L(M) \neq \emptyset\}$
(`e_tm_a_tm_spec`)
 2. Show that `acc` recognizes Acc_D (`E_tm_A_tm_recognizes`)
2. Show that `acc` is a decider (`decider_E_tm_A_tm`)



Theorem 5.2: E_{TM} is undecidable

Part 1.1: Show that $A_{TM} = Acc_D$ where $Acc_D = \{\langle M, w \rangle \mid L(M1_{M,w}) \neq \emptyset\}$

Theorem not_empty_to_accept

1. Show that: If $L(M1_{M,w}) \neq \emptyset$, then M accepts w .

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 - Case analysis on running M with input w :

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Theorem not_empty_to_accept

1. Show that: If $L(\mathbf{M1}_{M,w}) \neq \emptyset$, then M accepts w .
 - Case analysis on running M with input w :
 - Case (a) M accepts w : use assumption to conclude

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Theorem not_empty_to_accept

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- Case analysis on running M with input w :
 - Case (a) M accepts w : use assumption to conclude
 - Case (b) M rejects w : we can conclude that $L(\mathbf{M1}_{M,w}) = \emptyset$ from (b)

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Theorem not_empty_to_accept

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- Case analysis on running M with input w :
 - Case (a) M accepts w : use assumption to conclude
 - Case (b) M rejects w : we can conclude that $L(\mathbf{M1}_{M,w}) = \emptyset$ from (b)
 - Case (c) M loops with w : same as above

Theorem 5.2: E_{TM} is undecidable

Part 1.1: Show that $A_{TM} = Acc_D$ where $Acc_D = \{\langle M, w \rangle \mid L(M1_{M,w}) \neq \emptyset\}$

Theorem `accept_to_not_empty`

2. Show that: If M accepts w , then $L(M1_{M,w}) \neq \emptyset$.

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2. Show that: If M accepts w , then $L(M1_{M,w}) \neq \emptyset$.

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 3. To contradict 2.2, we show that $M1_{M,w}$ **accepts** w

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2. Show that: If M accepts w , then $L(M1_{M,w}) \neq \emptyset$.
 1. Proof follows by contradiction: assume $L(M1_{M,w}) = \emptyset$.
 2. We know that $M1_{M,w}$ does not accept w from (2.1)
 3. To contradict 2.2, we show that $M1_{M,w}$ **accepts** w
 1. Since $x = w$ and (2.1), then $M1_{M,w}$ **accepts** w